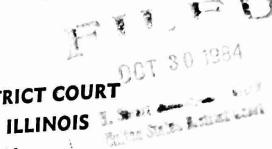
UNITED STATES OF AMERICA NORTHERN DISTRICT OF ILLINOIS EASTERN DIVISION



IN THE UNITED STATES DISTRICT COURT NORTHERN DISTRICT OF ILLINOIS EASTERN DIVISION 5

BALLY MANUFACTURING CORPORATION, a Delaware corporation,

Plaintiff/Counterdefendant,

VS.

D. GOTTLIEB & CO., a corporation, WILLIAMS ELECTRONICS, INC., a corporation, and ROCKWELL INTERNAITONAL CORPORATION,

Defendants/Counterplaintiffs.

VOLUME XXI-B

TRANSCRIPT OF PROCEEDINGS

Before HON. JOHN F. GRADY Judge

Docket No. 78 C 2246

To Copy

Chicago, Illinois March 29, 1984 2:15 p.m.

LAURA M. BRENNAN

OFFICIAL COURT REPORTER U. S. DISTRICT COURT U. S. DISTRICT COURT
UNITED STATES COURT HOUSE ROOM 1918
CHICAGO, ILLINOIS 60604 312-427-4393

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      a Del MANUFACTURING CORPORATION,
      a Delaware corporation,
                                                     ) Docket No.
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                                                       78 C 2246
                  Plaintiff/Counterdefendant,
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                                                     ) Chicago, Illinois
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             vs.
                                                       March 29, 1984
      D. GOTTLIEB & CO., a corporation, WILLIAM & CO., a
                                                       10:40 a.m.
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      WILLIAMS ELECTRONICS, INC., a
      Corporation, and ROCKWELL INTERNATIONAL
      CORPORATION,
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                  Defendants/Counterplaintiffs.
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                          VOLUME XXI-A
 9
                     TRANSCRIPT OF PROCEEDINGS
                   BEFORE THE HONORABLE JOHN F. GRADY
10
      TRANSCRIPT ORDERED: MR. JEROLD B. SCHNAYER
11
                            MR. MELVIN M. GOLDENBERG
12
13
     APPEARANCES:
     For the Plaintiff/
14
     Counterdefendant:
                                 MR. KATZ
                                 MR. SCHNAYER
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                                 MR. TONE
                                 MS. SIGEL
16
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     For the Defendants/
     Counterplaintiffs:
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                                MR. LYNCH
                                MR. HARDING
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                                MR. GOLDENBERG
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    Court Reporter:

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THE CLERK: 78 C 2246, Bally v. Gottlieb, case on

MR. TONE: Good morning, your Honor.

MR. GOLDENBERG: Good morning, Judge.

MR. LYNCH: Good morning, your Honor.

THE COURT: Good morning, counsel.

MR. GOLDENBERG: First, Judge there's a preliminary

matter.

trial.

I've been advised that we have the consent of the plaintiff to provide to the Court a counterdesignation of the depositions of Mr. Steven Mayer and Larry Emmons, both Atari employees.

MR. TONE: No objection, your Honor.

THE COURT: All right.

MR. GOLDENBERG: And these have been marked and offered as trial Exhibits 5-JJJ and 5-LLL.

THE COURT: All right, those are received.

(Said exhibits were received into evidence as trial Exhibits 5-JJJ and 5-LLL.)

MR. GOLDENBERG: Thank you. I'll hold them for

the moment.

MR. KATZ: Your Honor, the plaintiffs would like to file a trial memorandum regarding the level of ordinary skill in the relevant art that your Honor had requested. THE COURT: All right.

antic (period on x . . .

MR. KATZ: We received the defendants' yesterday.

THE COURT: Yes.

MR. KATZ: It's very short, but it has some cases attached to it. A lot of them are recent slip opinions from the CAFC.

And we also have another short memorandum regarding the presumption of validity as stated in the recent cases from the CAFC, which we're serving on the defendants. The cases are attached to it.

THE COURT: All right.

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MR. GOLDENBERG: Your Honor, at this time defendant jointly move for a dismissal of this case under the provisions of Rule 41-B on the ground that the plaintiffs have failed, plaintiff has failed to state a cause of action against it. Specifically we will be relying on five reasons as to why this motion should be granted. And to provide a guidepost for ourselves as the morning proceeds and for the Court, we have written it out on this chart.

At this time I intend to make a kind of introductory statement, and Mr. Lynch will then pick up the argument, with the Court's permission.

THE COURT: Yes.

MR. GOLDENBERG: The first ground is that we believe that the evidence in this case establishes clearly and convincingly, we understand the standard, that the patents in suit are invalid as obvious under Section 103 of the patent statute.

Yesterday, the Court in this connection asked us to consider as to whether there was some legal basis for holding a patent claim invalid, perhaps lying somewhere in between Section 103, the obvious section, and Section 102, the anticipation section.

As we have thought of that, what we would like to say to the Court is that in order to find a patent invalid

under 103, it is not necessary that the prior art be in a number of different patents. The Court does have the right, if it chooses, to look at a single item of prior art and say that the differences between that single item of prior art, a patent or a publication, are those which would have been Obvious to the ordinary man skilled in the art at the time the invention was made. And I don't know that this is responsive to the question that the Court had, but we thought perhaps it might be. And as this morning proceeds, I think you will see that that is not only possible in this case, but we believe should be done, although we do rely on a number of items of prior art, there is, as you can imagine, some more items of prior art which come so close to anticipating that the differences truly would have been obvious to the ordinary man skilled in the art.

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However, we would say in the treatment of that, we believe that the invalidity holding would have to be bottomed on Section 103, an obvious.

So, that is our first ground and we recognize that we carry a burden in that respect, and we believe, however, we will be able to do it, that the record more than does that for us.

Our second ground -- well, let me back up

there if I may. And I spoke of the presumption of validity and

our burden. We do tell the Court that there is a presumption of validity here and, however, that presumption only goes to the events -- let me withdraw that. I want to put it carefully.

In this case, as the Court is aware, there were a number of events that we have had reference to which are subsequent to a reduction to practice in September of 1974 relied upon by the plaintiff and asserted to the Patent Office, found by the Patent Office, and in substantial part, providing a basis for the allowance of the re-issue applica-

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we do tell the Court, however, that to the extent that the plaintiff is attempting in this proceeding to prove that Sepember date, the burden is upon them to do so, and they must prove that September date by evidence which is clear and convincing.

The cases are quite clear on that in both the District Courts and the Circuit Courts.

The plaintiff was able to carry that burden in the Patent Office by filing a so-called Rule 131 affidavit. However, in an infringement proceeding when a plaintiff attempts to prove a date of invention earlier than its filing date, it then picks up a burden, a heavy burden, characterized by the Court -- by the Courts-- to prove that date.

And in connection with that, evidence must be offered in support of that proposition which is other than the testimony of the inventors themselves. The inventors must be corroborated by other evidence.

witnesses, it may be contemporaneous documents. But there is nevertheless a burden on them, and that burden does exist in this case.

And we shall be addressing ourselves to that.

Our second ground for believing that judgment

should be entered against the plaintiff is that the claims are should be failure to comply with the provisions of 35 U.S.C. invalid for

or other

Section 112. And we urge two bases there.

The first, that the invention, whatever it may be and indeed we submit that whatever the invention is has been defined in the course of this trial any number of different ways by the plaintiff; so that we hardly know what it is — has not been distinctly claimed.

And Section 112, it has been held, is in the statute really to avoid, I think, what we have seen here in this proceeding, namely, to permit a member of the public to determine whether or not he infringes. If the claim is such that that cannot be done, then it is invalid.

And so it is not a formality. It is not a procedural kind of thing. It's a matter of substance. And that is the second paragraph of Section 112.

Our second ground is that the invention, again whatever it may be, is not described in the patent.

I think it clear that the plaintiff has taken the position that the invention is some kind of mystical, uncertain combination of hardware and software that permits a microprocessor to be used in a pinball game using matrixing and multiplexing.

That is not described anywhere in this patent.

To the extent that the plaintiff has recourse

listing, its flaws, its deficiencies are

to this program inoperative. It is incomplete, and it is

numerous.

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not a part of the specification. Contrary to what Professor Kayton says, merely Putting something in an envelope with a patent application which is sworn to and forwarding it to the Patent Office does

not make it part of the specification. And we will be citing What we believe to be ample authority to you in support of

that proposition.

Next, we come to another reason as to why the defendants are entitled to judgment, and that is, the plaintiff has not proven infringement by a preponderance of the evidence, as is their burden. That is their burden.

All they have done, all they have done is to prove that there is an identity of result. That is to say, the accused devices are pinball games, microprocessorcontrolled, and achieve -- and are practical pinball games. That's all they've proven.

To prove infringement requires more than that. It requires that the plaintiff prove that there be a substantial identity of means, function and result.

.....

Those first two elements are simply not in the plaintiff's case. And we believe we are entitled to judgment on that ground.

Our fourth reason is that the patent is unenforceable. We urge this to you on the basis of the evidence in this case; that it seems to us that in presenting evidence to the Patent Office in the course of the original application for the original patent, and in the course of the reissue process proceedings, the plaintiff has exhibited really an extraordinary gross carelessness, an unconcern about ascertaining what the facts were. And here we have reference in substantial part to the Flicker game itself.

Numerous assertions were made to this Patent Office, and indeed to this Court, about what that game was, in what form it existed in September of 1974.

Without a doubt, this record clearly establishes that none of the plaintiff's assertions, either to this Court or to the Patent Office, are true. There were alterations in the game; its functional capability was overstated. And what form the game was in in September of 1974, this record doesn't know. The inventor doesn't remember. He doesn't remember when changes were made. He doesn't remember when changes were made. He doesn't remember when changes were made in the computer program. He doesn't remember when semiconductor chips bearing dates after September of 1974 were put into the machine.

We tie that in, of course, with this burden

We say exists on the plaintiff to prove that date. They have

not succeeded. But we say they have gone beyond that; that

at various times in this Court and in the Patent Office,

representations have been made about the state of affairs on

that date, which we believe under any reasonable investiga
tion, and it didn't take us that much trouble to find out,

all we needed was the help of the Court to get access to the

machine, to find out that what was being said about it, what

was being said about its condition, was simply not true.

So, we will be addressing ourself to that.

Finally, we think that with respect to Rockwell, named as a defendant in this case, an order of dismissal should be really granted at this time. Plaintiff has offered absolutely no proof that Rockwell has in any way induced or contributed to whatever infringement Gottlieb may be charged with.

We say in the first instance that Gottlieb does not infringe, and plaintiff has not proven that to be the case.

But beyond that, beyond that, the Court has heard not a scintilla of evidence that anything sold by Rockwell to Gottlieb, anything said by Rockwell to Gottlieb induced or contributed to whatever infringement existed.

Not a word has been said to this Court that such things

sold, such things supplied were not standared commercial items available to all. And so without more, Rockwell really should be dismissed from the case.

In further connection with that, an accusation was made with respect to an apparatus sold by Rockwell to Brunswick. The Court has heard no evidence about Brunswick. And whatever it was they sold.

ing ourselves to. Mr. Lynch would now come forward, with the Court's leave, and get more specific and give us our facts and our authorities.

THE COURT: All right, thank you, Mr. Goldenberg.

MR. LYNCH: May it please the Court, your Honor.

THE COURT: Mr. Lynch.

MR.LYNCH: If I might start out by pointing out to the Court that although this is a motion at the close of the plaintiff's case, that the law does not require the Court at this point to indulge in activity where it looks at the evidence in the light most favorable to the plaintiff.

THE COURT: I understand that.

MR. LYNCH: Passing that then, your Honor, I will get to the matters raised by Mr. Goldenberg, principally, the invalidity of the claims on grounds of unobviousness, or obviousness.

Now, the issue, the principal issue in this case throughout the case has been precisely what does this patent mean.

A patent is supposed to be a teaching document

The law indicates that a patent, much like a deed, is intended to set forth the metes and bounds of the property that the plaintiff or the patentee claims to be his. And that by following the borderline outlined in that document, by following it from signpost to signpost in the claims, we circumscribe an area of technology, and that area of technology is the area on which the limited grant of the sovereign is

When the patent becomes an elastic mass that can be spread over an entire technology and spread by parol evidence over an entire technology, that basic quality that is supposed to exist in a patent is gone. And in this case, I believe the Court has seen an extensive amount of parol evidence, a term not normally found in patent law, we don't talk about parol evidence modifying a patent, but here that's what has occurred. Indeed, it's been done under the guise that someone skilled in the art must read the patent and interpret it.

I will point out to the Court initially that we have had interpretations of this patent from two gentlemen in particular, Dr. Schoeffler and Dr. Kayton. Dr. Schoeffler said he looked at the patent and interpreted it for the Court technologically.

pr. Kayton then said that Dr. Schoeffler could not validly do that unless he had read the entire file history of the patent, something that Dr. Schoeffler had not done.

In the testimony that became involved in this case, the Court continually was referred to Claim 45. And Claim 45 was said to include, under guise of one type or another, items such as self-cleaning digits and the entire laundry list of material that gave noise prevention and noise immunity.

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Those words, there is no evidence appear in the patent or appear in the file history. Many of them.

Where do they appear? They appear at certain places. They appear in the claims.

In the instances of cold lamp current limiting factor, there's a low Beta transistor, it appears in a claim.

In instances -- I believe that's the only one mentioned there.

The optoisolator is mentioned in the claim. The idea of using two decoders for a solenoid is mentioned in Claim 40.

Indeed, this Court, other courts in this district, and the Court of Appeals has indicated that claim differentiation is one of the ways that we can look at this document and see what it means.

And it is impermissible to read things in, to make it so elastic that the borderlines, the metes and bounds of this claim, can be stretched by the testimony of individuals alone.

Your Honor, Mr. Frederiksen testified, for

example, that his invention did not involve multiple matrices.

Mr. Frederiksen testified that Claim 45 was broader than his invention. All of these things were involved.

But I think that the most significant evidence your Honor, about how this claim has been treated as elastic occurred in the examination of Professor Kayton.

At document 443, one of the documents in the Patent Office, the plaintiff argued that they were going to put to rest once and for all protesters' repeated erroneous contentions that the reissue applicant's conception did not contain all of the elements of the claimed invention, and to do that applicants submitted Appendix B.

They said Appendix B clearly shows all of the elements of the claimed invention as defined by Claim 45, for an example, and contains correlated references to the evidence in the record establishing the conception.

Now, the law quite clearly is, if there is a conception of all the elements, then we must be able to see in this evidence the various elements of real time response, of noise prevention and noise immunity, of error recovery for a stuck switch -- at least conceived of and appreciated at that time.

The evidence doesn't so indicate, your Honor.

And this is the type of evidence that was

forthcoming throughout the reissue proceedings.

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And indeed, when we arrive on the scene in this court, now items like self-cleaning digits, self-cleaning lamps -- never before mentioned -- items such as no scan during solenoid closure, something that doesn't even occur on the Flicker machine, if your Honor will recall, but only occurs on the two other machines -- all of a sudden these become aspects of the plaintiff's invention.

This is an infringement summary, your Honor. This tells you why the claims supposedly cover in this instance the Williams' Black Knight invention.

But conception, conception requires a complete mental picture of all the aspects of the invention.

Now, what did the applicant require -- deem at that point as being all of these aspects of the invention.

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Essentially, if your Honor will recall, in the booklet that was prepared -- because all of the documents are elsewhere in the patent file -- what we find are copies of the two sketches that Mr. Frederiksen placed on the blackboard in December of 1973 and reconstructed some five or six years later. We find that. That's the first item.

Nothing about software. Not a mention of error recovery for a stuck switch. No mention of any of these items. No mention of real time response.

Mention of what? Multiplexing, perhaps, in a matrix. Yes, perhaps, but that's all. No more. None of the other items.

As we proceed through, we find an affidavit of Mr. Frederiksen, similarly devoid of any such reference.

When we continue through even further, we find a further affidavit of Mr. Nutting. Does not mention any of these items.

of Mr. paul Smith, whose testimony involves a conversation with Jeffrey Frederiksen in December '73 where he recalls the sketch being placed on the board. And Mr. Smith provided his recollection of that sketch.

But no testimony about these elements that

are supposedly vital to the invention. No discussion of software.

Declaration of Mr. Winter: To the same effect

No mention of these items. No mention of error recovery for

a stuck switch.

What was the invention?

Now, recall, your Honor, this was an accumulation submitted by plaintiff on grounds that these supported all of the elements of claim 45.

sees why this was accepted by the office: Because Claim 45 says nothing more than: I need to have a programmer, I need to have a memory means, I'm going to have lamps, switches, and solenoids, and I am going to multiplex them cyclically and sequentially.

One way to do that is in a matrix. Claim 46 specifically says matrix.

Throughout the entire prosecution defendants were confronted with 45 and 46 moving through the Patent Office together.

If the defendants knocked out 45 and not 46, it would do them no avail. So a lot of the arguments indeed were focused on a matrix.

I still do not believe that matrix winds up being read into 45. But that isn't the real problem.

The problem is reading in error for stuck The problem is reading all of this other material switch. And that is what this entire trial has been into the claims. about: An attempt to do that. I regard it as impermissible. But why did it occur? Why, over all those years, did it occur that these items are being sought to be read into the claims? from that suprer on 40%, I

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They couldn't be inserted in the claims in the Patent Office for a very good reason. For this lawsuit to have a financial significance, Bally had to proceed in this lawsuit on claims that went all the way back and remained unchanged since 1978. If there was a change, the slightest change, the slightest asterisked, italicized word introduced into the claim, then the claim is effective for purposes of damages only as of November or December, 1983. The pinball business is relatively nonexistent compared to its status earlier. The real of the same was a strong war

That is what occurred. So the claims had to come through the Patent Office intact and are sought to be burdened with the combination of hardware and software granting noise immunity and noise prevention techniques, error recovery for a stuck switch.

Now, the documents in the Patent Office, the accumulation of alleged evidence to show complete conception, is completely devoid of that, completely devoid of it. It is a compelling admission, your Honor, that it was never intended, that those claims were never intended in fact to recite these items, and the Patent Office never intended them or thought them to be so recitive of these items that appear on 469, I believe, the infringement summary.

Let us proceed then, your Honor, if I may, to also compare one other item. Your Honor saw in the

Context of the reissue proceedings what was established, as

I imagine everyone will agree, and the defendants have a

burden to prove the claims are invalid by clear and convincing

evidence. That burden remains with plaintiffs throughout the

entire proceedings. It does not change. Certain items can

make the burden according to this Court of Appeals for the

Federal Circuit perhaps easier to discharge, but the burden

remains.

We accept that burden and we say that although this Court must determine ultimately whether Claim 45 is indeed patentable as non-obvious or not, there is one thing that was determined in the Patent Office, and that is what is not patentable. And what is not patentable, your Honor, is original claim 1.

Your Honor will recall that original claim 1 differs from claim 45 in a very, very minor respect. Original claim 1 calls for a game apparatus having a physical mass capable of motion. Claim 45 recites, "A pinball game with a ball in a downwardly inclined playing field."

extremely unique environment, an extremely unique environment which requires particular problems and particular efforts be exercised in noise preventions, noise immunity, error recovery for stuck switches, et cetera, et cetera. Why are those inventions not equally advantageous and non-obvious in a

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slot machine such as the Saxton slot machine under claim 1?

It is sitting next to another slot machine.

It has lights. It has lamps. It has solenoid. It has motors that make the reels go round. Why is it not patentable in that context?

Such an argument was never even advanced to the examiner. It was never suggested in response to claim l's rejection that Saxton in these other devices do not disclose the combination, the unique combination of noise immunity and noise suppression techniques, error recovery techniques that have been advocated here.

And so when Professor Kayton testified, as he did, he was asked to assume that all of the various activities of Atari and whatnot were not prior art; and with those assumptions, why was it that there was never advanced in the Office any basis for patentability based on these matters?

He answered, well, it was never necessary.

There was never a viable invention. It was never advanced with respect to claim 1, either.

rear at the file pin

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3062 Furthermore, to say there was never a rejection is not the case. The examiner in this case again and again rejected the claims and reversed himself. The examiner rejected the claims under 102A in the first office action, withdrew it in the second, reinstated it in the third, withdrew it in Paper 145. The examiner on 102G, prior invention of Atari, to give the Court an example, rejected in the first office action, withdrew it in the second office action, rejected in the third, rejected in the fourth, withdrew it in the fifth, rejected in the -- withdrew it with a notice of allowance, rejected it in the fifth office action, rejected it in the seventh and withdrew it in Paper 145.

So, there were many, many rejections, many, many rejections that occurred, your Honor. And indeed, I do believe that this case is one which properly reflects an instance where, as Judge Learned Hand said in the case of Lyon v. Boh, 1F2d 48, "The ant-like persistency of patent solicitors overcame the examiner."

In response to all of these arguments, all of these rejections, there was never a single instance. Now, your Honor, that is why a proper interpretation of the claims requires, merely requires someone to look at the file history. Dr. Schoeffler didn't look at the file history, and none of these arguments about self-cleaning digits and the like, indeed the words do not even appear in the file history, in

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those twenty-odd volumes. We never see the term "selfcleaning digits" at all.

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proceeding to the merits of the non-obviousness case, your Honor is well aware that the Supreme Court case of Graham v. John Deere indicates that the Court is to look into the scope and content of the prior art, the differences between the claimed invention and the prior art, and the level of skill in the relevant art.

The relevant art in this case, your Honor, is a relevant art that clearly requires an understanding of pinball and microprocessors. Microprocessors were an exploding technology. It was an exploding technology, and the courts have been confronted with this for a number of years.

In the New York Racing Association case, the Second Circuit indicated that -- this was a case, your Honor, which involved computerizing totalisator devices. Totalisator devices were the devices that years ago would electromechanically change the odds at the race track, as the betting continued before a race, the odds would constantly change because of the various bets on various horses. And this was all done electromechanically. Eventually, that particular item was computerized. One can say it was, it was ideal for computerization.

But in the Digitronics v. New York Racing Association case, it was recognized that indeed, the talent of the computer engineer had to be applied in order to determine obviousness. The Court said:

"However, the benefits that accrued from re"However, the benefits that accrued from re"However, the benefits that accrued from re"However, the benefits that accrued from replacement of electromechanical by solid state
placement of electromechanical by solid state
electronic means increased accuracy, speed, compactness, flexibility, reliability and economy.

They were nothing more than the recognized advantages of electronic upgrading of a data processing
system. Once the art is extended to include all
data processing, applicants' only claim of synergistic results is based on -- " it goes on, based
on a limited claim which the Court found not valid to support
patentability.

That is what occurred here, and what actually occurred, the Court can see can be vividly and graphically analyzed or illustrated by the Intel ad.

The Intel ad, your Honor, is one of about eight references which mention microprocessor-controlled pin-ball.

Here is an industry in explosion, the microprocessor industry. Games, traffic lights, hamburgers, scales,
control systems, bottle-filling machines. Microprocessors
were finding their way into all aspects of American life and
American technology.

and the second one indeed was held in the Patent Office to provide an impetus, to provide an impetus for using the micro-processor in the pinball game, because it indicates, "Pinball machines and slot machines, a microcomputer makes them more fun and imaginative."

You can do more things. You can change it more easily.

was filed, there are two suggestions of use of microprocessor,

In the ad, more than a year before the patent

It was an apparent advantage, and it was an advantage that was seen by many technologies.

And that is why, your Honor, at the very outset, you say, "Well, if someone said, well, how am I going to do this? How am I going to wind up using this device?" the first place one would go would be to the MCS 4 user's manual.

You buy a unit, this tells you how to use it.

February 1973. In February 1973 there's an indication that an MCS 4 computer system does exactly what a pinball machine needs:

A number of peripheral devices, such as keyboards -- well, there's no keyboard, but switches; indicator lamps, numeral devices, printer mechanisms, relays, solenoids, have to be interrogated or controlled.

Precisely the problem. Precisely the problem.

they are in a pinball machine. Indicator lamps going on and off represent what they represent by noise. Keyboards, switches, those items had to be debounced.

That is where we begin. That Intel in February of 1983 -- '73 -- the Intel manual said, in essence of the devices that can be controlled by a microprocessor: Here is a possibility for switches, lamps, numerals and solenoids, that Mr. Frederiksen announced was precisely what he did.

Now, if your Honor will consider what does claim 45 say.

And if we look at this prior art, let us look at this prior art and see the differences between the prior art and the claim.

Well, it is true the Intel manual does not disclose a pinball game. But the Intel ad does. So an Intel -- a pinball game with a microprocessor in it.

And, indeed, an Intel microprocessor is something that can very easily be taught by the combination of these devices.

There isn't a pinball game in the manual, but there is a processor disclosed, and that processor is one that has programming means and memory means.

That appears in this manual. It inevitably does, because the arrangements of the MCS 4: We had a program and a memory. Admittedly, there wasn't a ball, and there wasn't a downwardly inclined playing field. didn't exist. It didn't exist in the manual. We'd have to go to the ad for that.

Neither are there player operated means for ejecting the ball on the playing field. That was a pinball device.

But as we come down for the remainder: A plurality of response means for detecting the ball.

We have switches disclosed that can be interrogated and controlled. That's what this response means is.

And, indeed, when it says interrogated and controlled, we are talking to anyone of skill in the art that those response means would have a signaling means associated therewith and would be operatively connected.

The Intel manual tells you that you might have to interrogate and control switches, lamps and the like. A plurality of display means for presenting

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The Intel manual says, yes, lamps and numeral displays, precisely what the Flicker has; goes on to say now multiplexing means.

Well, where is the multiplexing means?

The multiplexing means appears on the next

page.

How do you do this? It refers to multiplexers here. But the plaintiff says the multiplexers referred to there could be different than the matrix multiplexing that they talk about.

But this is matrix multiplexing of switches.

Matrix multiplexing of a matrix of switches is disclosed, and it is a multiplexing means operatively connected to the processor.

And Professor Schoeffler testified that this disclosure indicates a cyclic and sequential strobe of the matrix, that that is involved in this disclosure. No doubt about it.

As we come down, it is further a matrix, which would import Claim 46.

This very multiplexing means then is disclosed on the next page. That's how you can arrange some switches.

But how about the enabling the signaling means to signal the processor, et cetera? How about a single matrix? How about a single matrix?

tems which combine a numeric display" -- lamps, the lights -- "and a keyboard" -- switches -- "considerable savings in program memory space and external hardware can be achieved

by combining the display scan and keyboard scan."

Put them together in the same matrix.

Now, what was Professor Shoeffler's complaint about this? He said this is the same as Flicker, your Honor, except there are no diodes in the matrix.

 $$_{\rm But}$$ then he found that indeed on the playfield of Flicker there are no diodes in the matrix.

So the matrix disclosed on page 52 is the matrix and the multiplexing means here.

Now, if that be the case, if we can find in the broad statement of multiplexing means a response: here's a matrix, here are components that affect that matrix and multiplex switches and displays.

Why is it necessary for us to import into that claim error recovery for stuck switches and all those items.

Here is the item you import into the claim. When it says multiplexing means, arrange the switches somehow or other and multiplex them.

stead of an electrical decoder that strobed the columns, as your Honor has heard for twenty days of trial, what if there was a quartz timer that literally moved a very small contact across the contacts of the columns.

Now we would say: Oh, we have a different

way of effecting the strobing in this case. We have a dif-

Is that an infringement?

there's a similar means, operation and result."

If, for example, the accused infringer could prove that the quartz timer gave you better control, extremely precise control in time, I get much better advantages from it, there is a difference.

But here we would have a matrix which, instead of using an electrical strobe, uses a quartz device with a little arm on it that moves across it.

It was never intended as the law of patents that this means clause, this means clause enabled you to import every item in your specification into the means.

The means here has been read to include other claims; it has been read to include items that are in the software.

And when we get to the infringement case, we will see that the flexibility there increases greatly.

Finally:

"The processor has means for storing the signals from the signaling means enabled by the multiplexing means in the memory means for

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addressing the program means and the memory means and for signaling the displays," et cetera.

This is all disclosed in this manual. thing is disclosed in the Manual 1-A, your Honor, save for a pinball machine.

Now, the law is clear that if indeed there is to be a problem and a solution, that the problem and solution have to be hinted at in the claim. In the claim.

Because this claim is intended to be a circumscribing deed, a circumscribing deed which, as your Honor can see, because of its breadth in language in some respects enables it to be read on five machines that are very diverse from the Flicker, but because of the importation ability of means, enables it to import a number of items which allegedly cause it to escape invalidity.

The claims are supposed to afford people that read them an ability to know how they can be avoided. should be able to pick up a claim and determine how it can be avoided.

In this case that is absolutely impossible. The Pro-Log Manual similarly, your Honor -and the Pro-Log ad is just no more than another recitation of the same.

Here is Pro-Log, and the significant thing is that on the cover of their brochure they choose to illustrate

a pinball game, because pinball classically represents, perhaps, a little pizzazz. But clearly switches, solenoids, lights, numbers in a matrix -- not in a matrix -- but it represents a need to control them, to correlate them. When you hit this switch, the number has got to change, a light has got to go on, a bell must ring.

It is without doubt a classic application.

If that classic application is a classic application which had particular problems, then those particular problems should have been addressed in this claim. Those particular problems should have been part of Mr. Frederiksen's conception. They were not. These claims were argued to have been conceived in December, '73. Based on this evidence, they could not have contained those items.

I also want to point out to the Court that the Saxton -- that the prior art, that the Patent Office found Claim I unpatentable over, was a slot machine. And in that instance, so the Court will understand, the physical mass capable of motion were the reels. Slot machines have the reels with the watermelon, cherries, bells and the like on them. And when you activate it, they have to move giving the illusion, anyway, of chance so that you line up and get three watermelons and three bells or what have you. That was the physical mass.

When that physical mass is controlled, it was unpatentable, according to the Patent Office.

As Mr. Goldenberg pointed out yesterday, there was an unrealistic and slavish adherence to the concept in the Patent Office by the examiner that it had to be a pinball game. But why? There wasn't a mention, there was not a mention of any of these items of error recovery for a stuck

switch as being solved in this device.

That brings me to the next point, your Honor. Mr. Goldenberg mentioned that although in the Patent Office the prior art, prior invention by Atari, could, had to be proved by a high burden of proof. If we were to sustain our burden of Atari, we needed a high level of proof.

In this proceeding, that high level of proof devolves equally onto Frederiksen. It devolves onto Fredericksen with the same force that it devolves onto -- with Atari.

And so I want the Court to consider what Frederiksen's situation is. There is no current drawing of that machine. The one drawing of its circuit was allegedly prepared months in advance, and others were prepared later, altered in various fashions by Mr. Smith.

There is no evidence of what the program was at the time. There is no documentary evidence of the spark test. The only documentary reference to the spark test appears in a letter to Mr. Conroy from Mr. Nutting on October 18th saying, "We have now" -- this is after September 26 -- "We have now finally debugged the device and spark-tested it."

ports the notion that on September 26, the machine was in any particular condition. There is not one iota of evidence

that supports, other than Mr. Frederiksen's testimony, that supports the idea that interlock, no scan during solenoid closure, switches being double read, that any of this occurred on that date.

Now, if your Honor will consider the situation that plaintiff benefits from, because of Atari, is here we had a company that kept records. Weekly records of its machines, the Delta Queen.

By the time that Frederiksen was putting together the Flicker for the first time, Atari had five Delta Queens manufactured. Five, and they were chronicling them week by week. Every week they are mentioned. Anything in those reports, in the correspondence, in the considerations of those machines that is in the least bit derogatory is cited by the plaintiff as a failure, as a failure of that machine.

But, what do we have on Flicker? We have not one document. We have some reports, admittedly of Bally people coming back. They saw a demonstration. But, they didn't know how it worked. They just knew there was a control. They didn't know whether all these noise prevention and immunity factors had been employed as of that date.

only one person, and that's Mr. Frederiksen.

Consequently, your Honor, if we look at the

scope and content of the art, we realize we must consider the microprocessor art. It is irrational not to. The cases uniformly hold that in looking to the relevant art, one must look to the art where the problems exist, not look to the pinball art.

Your Honor knows that the individuals that were dealing strictly with electromechanical pinball could not be expected to interface a microprocessor, but everyone did go to a microprocessor house.

But let's get now to just, to address what indeed did the applicants do in these noise prevention and noise immunity techniques, just briefly.

The examiner commented about things such as boards in the back box and power supply, isolated from the logic board. The examiner commented and said if you solve the problem by such matters, apparent vehicles as component isolation, then that's not going to get us anywhere. The examiner considers the cold lamp current limiting aspect of the invention. That's the low beta transistor. And every time he considered that, the dependent claim reciting that low beta transistor, Claim 29, he rejected it on the Fairchild manual. He said, "Everybody knows that you use a transistor like that for a lamp if you want a soft start. That's apparent."

If we talk about debounce, there is debounce

in 1-A, the Intel manual; there is depounce in the Pro-Log manual; debouncing switches is standard. People, as I believe Professor Schoeffler said, everybody debounces. Mr. Freder-iksen admitted that debounce was standard.

what else do we have? No scan during solenoid closure. That was a new one. It is a consideration, Dr. Schoeffler said, that is so inherent in the Flicker game that even though it doesn't have dropped targets, if you put dropped targets in a game, you would know that you had to do it.

That, your Honor, is a, the furthest limit of stretching.

Interlock, the concept of Interlock, the concept of Interlock began in the case of the plaintiff as being the concept of not turning on solenoids during switch-scanning procedures. Then it became apparent that the two accused infringers had all their solenoids all over the board, all of those real time solenoids weren't even attached to the microprocessor except through the tilt switch. They operated essentially the same way they operate in an electromechanical game; that is, they are operated by the impulse of the ball and they respond.

MR. KATZ: Excuse me, your Honor. Would you prefer if I make objections now, or should I reserve some of the comments with respect to what I believe are not correct THE COURT: Well, save it till your argument and

then you can point it out.

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MR. LYNCH: Let me get back on that, your Honor.

There was testimony and your Honor was here where it was indicated that these various devices are not turned on in response to a ball hitting it by the microprocessor. Hence, they can be activated any time during the switch closure. They are controlled through an enabling switch. They are controlled through a tilt switch by the microprocessor. But, that isn't the interlock to which Professor Schoeffler referred.

What items indeed are left? Switches double read. That was in the Intellec manual. The Intellec manual says if you want to avoid very narrow noise spikes and interpreting them as valid switch closures, double read your switches. .

Dr. Schoeffler said, "Oh, but that prevents cross talk between the wires.

That doesn't tell you to prevent other types of very narrow spike noise. Indeed, I submit, your Honor, it was a standard technique. In fact, it was the same technique Mr. Frederiksen used. And Mr. Frederiksen started with the Intellec and just imported his program into the MCS 4 system when he got off the Intellec.

There is nothing about any of the individual factors here that is unusual or unexpected. They act they way they are expected to act. So, we came down to the idea of a

combination of hardware and software, the combination being such that it would enable you to build a successful machine.

And the Court indicated, the Court asked

Dr. Schoeffler, "If I had nine hardware techniques that were dissimilar to anything had by Mr. Frederiksen in the Flicker machine, and one software technique dissimilar to anything that Mr. Frederiksen had in the Flicker machine, and by combination they allowed me to make an operable pinball machine, would I infringe?"

And Mr. Schoeffler said, "Yes."

Now, is that a valid application of similarity of means, operation and result? It is a very large slice of the pie that Mr. Frederiksen attempts to cut for himself if that's the scope of his claim. And indeed, all of these items in the combination have been interpreted precisely that way.

The level of skill in the art is the digital electronics engineer's understanding microcomputers and having of course, a working knowledge of pinball.

We have the Delta Queen at the AMOA show in October. We had it earlier, El Toro. All of the people dealing with the Delta Queen and the El Toro and the other devices had this experience.

Now plaintiff will say, however, they failed.

They failed primarily because allegedly plaintiff can look at

problems. There was never a feasibility problem. The feasibility of the machine, the microprocessor-controlled pinball machine, was proven at Atari and Atari was a growing company.

But what is another item of evidence? Well, what happened, your Honor, at the time of the September 26 meeting?

Mr. Bracha came back. Mr. Bracha went to Mr. Englehardt and Mr. Englehardt said, he said to Mr. Englehardt, "Let's figure out what's in that machine. Figure out what's in that machine, because I don't know."

and in a matter of a day or two, Mr. Engle-andt came up with a system that he said, "Here is an estimate on how they could be doing it." Mr. Englehardt wasn't taken aback. Mr. Englehardt didn't gasp in surprise. Mr. Englehardt produced an architecture, virtually immediately.

Mr. Englehardt then, and Bally eventually never adopted the Frederiksen technique; they rejected the Frederiksen technique; they went their own way and had a machine that they represented to the Patent Office under oath was reduced to practice prior to May 10, 1975.

It is then a classic instance where the people at Bally who were given the job of developing that machine by Mr. Englehardt and Mr. Bracha, electrical engineers who understood computers and understood noise

problems, those are the people they hired. 3082 But the noise problems, your Honor, the noise problems were indeed noise problems that were easily solved. hart ex. saga thorostler, by ing that end problems gard inch Privately room without an

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And when the plaintiffs say, "We solved the problem," they refer to one day in history, September 26, 1974. And supposedly having demonstrated the device on that day, there is never an instance where it was sent to a pizza parlor where kids could get their hands on it. There was never another thing that occurred with the Flicker machine.

What happened thereafter, as plaintiff said, "We solved the problem."

I submit that the proof doesn't exist, that indeed, your Honor, if one considers that these are standard noise-fixing techniques, that those noise-fixing techniques could be used in virtually any combination by engineers in the ways that they chose,

Your Honor, I call to the attention of the Court the CCPA case application of Theis, 610 F. 2d 786. CCPA said, "We agree with the Court that the problems associated with pause timing, spurious noise from use, radio interference and other nearby equipment, drilling filters, arcing relay contacts, were solvable by routine debugging set-up and installation adjustments."

In the footnote the Court says: "It appears that all these problems were solved without the need to change any of the major functional blocs of the system. Flatting filter response, supplying arc supression and radiofrequency interference, suppression capacitators, adjusting pause

intervals and minor tune-up procedures are not requiring an inventor's skills, but, rather, the skills of a competent technician such as appellant's assistant, Buchburger."

Your Honor will also recall that when noise prevention and immunity techniques were considered, Mr. Frederiksen was asked to testify in his deposition, and said, "Is there anything unusual about noise? Give us some techniques." He said, "Well, some techniques would involve, as set forth in 19-F, grounding the metal on the cabinet, putting the back-shielding backbox, using RC couplings, using power line filters."

But Mr. Frederiksen in his direct examination said none of these would solve the problem alone. None of these would solve the problem alone. And in fact, he used not a one of them, not a one of these noise suppression techniques were used by Mr. Frederiksen. But when we look at Bally, Bally used all of them.

Williams used all of them. Gottlieb used all And the basis for determining infringement then of them. becomes what?

Well, there's a combination of hardware and software. Not the required test that the grounded metal cabinet -- we have to look to the means used there and find an identity of means, operation and results, an identity of means, operation and result about back box shielding, an identity of means, operation and result about RC coupling, an identity of means, operation and result about power line filters.

Power line filters, indeed, your Honor, used by the Bally Alley machine, a microprocessor controlled arcade game.

The entire noise position is -- I regard as a fallacy.

Let me go to the secondary considerations, which will be argued at length. The secondary considerations, Bally will say they have outstanding commercial success.

I think your Honor understands that the outstanding successful games have a notice of two patents in the back: the Bracha patent and the Nutting patent.

Your Honor has seen some submissions of Bally made to the Patent Office that the Bracha patent contains advantages in suppressing radio interference over the Nutting

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patent, and other advantages allegedly of economy in a pinball environment. These are statements made.

where is the nexus, your Honor, between the commercial success and the claimed items of the Nutting patent? That is what must be proven to make commercial success a valid secondary consideration.

The Stern license is alleged as a recognition by a co-company, competitor in the industry that supports the notion of commercial success.

Stern knocked the machine off. It was completely duplicated. And indeed, Stern was equally desirous
of getting a license and freeing itself from any possibility
of trouble with Bally.

It simply is not valid to say that the commercial success nexus has been satisfied.

Now, your Honor, there are other items of art, but I think that basically the Intel manual and the Intel situation satisfied the aspects of the claims, except for pinball.

When we move on to the other, next defense, the next defense is that if indeed the claims mean all these things they say, that Bally says they mean, they fail to comply with 35 USC 112.

35 USC 112 is a section that requires in the second paragraph:

"The specification shall conclude with one or more claims particularly pointing out and distinctly claiming the subject matter which the applicant regards as his invention."

I submit, your Honor, that if indeed those claims import all these items into the claim, there cannot be a distinct claim under Section 112.

The Court of Claims has indicated that in Pratt and Whitney v. the United States:

"The purpose of the above section is to apprise the public of the limits of the invention so others may use that which is not protected."

That is at 145 U.S.P.Q.435.

But even more importantly, your Honor, we have provided the Court with a brief that indicates one may not read these limitations into the claims.

The Lundberg case and many cases indicate that one may not use the means clause as a freight train to drive into the claim whatever one desires.

It simply makes the claim -- and if indeed that's the invention, the invention is this combination of hardware and software, the claims are fatally vague, because they fail to apprise anyone of that fact.

The first paragraph of 112 is also a basis, your Honor. The first paragraph of Section 112 indicates:

tion."

process of making and using it in such full, clear, concise and exact terms as to enable any person skilled in the art to which it pertains or with which it is most nearly connected to make and use the same, and shall set forth the best mode contemplated by the inventor to carry out his inven-

"The specification shall contain a written

description of the invention and the manner and

Your Honor received a color-coded copy of the specification. The items that were read into that specification, if indeed they were intended to mean that, do not satisfy the full, clear and concise requirement.

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At one point the specification indicates:

"There are four ports on the microprocessor," and that was held to mean that one used the KBP instruction to ignore stuck switches.

It was simply, your Honor, another gross importation of these limitations into the specifications when
they were not justified.

But in particular we have the situation of the software. And the software, your Honor, is an item -the software, it was suggested by Professor Kayton, the software, in view of the entirety of the prosecution, it was
clear the software was part of the specification, and -- it
was clear it was part of the specification.

So defendant said: Wait a minute. Kind of near the end of this thing you folks said to the Patent Office, "Further, even though the program listing is a part of the original application" — those are the words that are used for the most part, "part of the original application," not part of the specification, that's what was said for the most part — "the specification by itself sufficiently defines the operation of the claimed invention."

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professor Kayton came along and said: "Oh, that means the cyclically and sequentially. That's right." That's not what this says.

"Therefore, it is irrelevant if the program listing is or is not part of the specification.".

Now, what went on prior to that? Does the record support the fact that because Bally said it was part of the application, it was?

At PX1, page 107, protesters say:

"The '232 patent says not one word about switch debouncing. It is not in the specification or in the claims."

Debouncing is software.

Page 455:

"The patent not only does not address the solution of such software difficulties, it does not even identify the problems. The patent does not even contain the software listing for the non-commercial Flicker game."

This is Defendants' position.

Page 612 of PX1:

"Such programming is not and cannot be a part of the invention. The software program is neither set forth in the patent nor even referenced in the reissue application."

Page 936:

"There is nothing, there is no concern about stuck switches and no concern about debouncing switches in the patent."

Page 967:

"It has been admitted that the software plays no part of the invention. No software listing is included in the re-issue application. There is nothing left."

1558:

"The term cyclically and sequentially does not appear in the specification, and the software supplied by the applicant at the filing is not part of the patent."

There was a battle about it.

Near the end of the battle they said: It is irrelevant. But they offered to submit the software listing to the office, but at the same time said it was irrelevant.

The examiner said: "All right."

The defendants came along and indicated that they objected.

In response to that objection, the examiner withdrew the requirement.

There is no way that this statement on page 1574 of PX1, the statement that:

"It is irrelevant that the program listing is or is not part of the specification," is directed to one given part of it.

It says: "The specification by itself sufficiently defines the operation."

There was a raging controversy about this, your Honor. And when that patent issued without the specification -- without the software in the specification or incorporated by reference.

Just to explain that to your Honor.

There are two ways it can be included: the current rules indicate that if the software listing is nine pages or less, it must be printed.

This is nine pages. It must be printed.

But there are two ways to incorporate documents in the specifications. The first is just to print it.
The second is to use the words, "I hereby incorporate by
reference X, Y, Z."

So even when the microfiche typed programs that Professor Kayton talked about are deposited in the Patent Office, there must be today, and there must have been as of the time this issued in November 1983, there must be a reference to that.

Otherwise the person that picks up the patent has no knowledge that it exists. He has no knowledge that it

exists, and he has no way of understanding the claims, or understanding this alleged disclosure.

professor Kayton imported into the process a patent attorney. He said, "His patent attorney would know," and he would have to call a patent attorney.

Such is not the case, your Honor.

The patent does not satisfy the description requirement of Section 112.

Finally, your Honor, I'd just like to comment upon what the Court heard here briefly.

They heard Professor Kayton say that in order to interpret claims one must review the file history. He said that at a number of instances.

I objected to Professor Schoeffler reading the -- undertaking an infringement analysis on grounds that he indicated he never looked at that. He never looked at the file history.

The Court said, in response to my objection:

"It seems to me on the contrary, he" -- meaning Dr. Schoeffler -- is hamstrung. If the file history bears upon the scope of the claims and he's unfamiliar with that history, it seems to me the problem is his, not yours."

The Court is saying that to me.

Professor Kayton sat on the stand yesterday

and said absolutely, two times, that one cannot construe claims without referring to the file history.

The other item I would like to recollect for the Court is the fact that there is a heavy burden on plaintiffs to establish this early date.

Mr. Frederiksen: Mr. Frederiksen remembered in detail a drawing that he put on a blackboard in December of 1973. He remembered it to the week in which it.

He reconstructed another drawing a little bit different that he prepared several weeks later in 1973, and that has been the basis of Plaintiff's case throughout the Patent Office as to when the conception of this occurred.

Although Mr. Frederiksen did that, he had no recollection of the re-wiring in the back of the cabinet, of the late chips in the cabinet, about the changes. All of those items he neglected to -- he fails to remember.

Mr. Nutting indicated that -- or, there was general testimony that the Flicker game arrived early in July or thereabouts, and was operational by mid-August.

The testimony and the only evidence that Bally has is that it was shipped on August 20.

Your Honor, there are just not enough facts to support an inference that the Flicker game was truly an operational, viable, ready-to-commercialize pinball game on

September 26th. It just is not supported.

The only thing we have is oral testimony. And

with respect to many of these matters it's uncorroborated.

With respect to non-infringement, your Honor,

I think my point goes along with what I said earlier.

The infringement case is one where a single matrix machine is read on multiple matrix machines. The case is one where Frederiksen's device, which simultaneously looked at switches, lamps and numerals in a single matrix and had simultaneity, and at the beginning, if your Honor will recall, it had to be reasonably regular, or there would be flicker in the lamps and flicker in the numerals.

None of that happens in these machines. Each device: the numerals, the lamps, and the switches are arranged in their own matrices, and they go around the way they want to go around.

The microprocessors are a great deal faster in some of these machines, and they wind up doing things in an entirely different fashion.

The only commonality, the only commonality is, they use a matrix and they have to account for noise.

But where we come down to, then, is matrix, because there is no noise in the specification. If indeed there is basically no evidence that supports the conclusion of infringement.

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Now, your Honor, with respect to unenforceability, it simply is that I believe defendants have labored, and as I argued earlier, have labored long and hard with a number of affidavits that have been grossly wrong in the Patent Office.

Those Patent Office proceedings have been fundamentally based on allegations of the extreme success and how the Flicker game satisfied all of the problems that have existed in pinball.

That was the basis, that is the basis of the argument.

The only thing we have is September 26 and Frederiksen saying orally that that occurred.

Finally, your Honor, Rockwell.

Just to apprise your Honor of that: Rockwell supplied microprocessors; they did work, as would be necessary, with the pinball people at Gottlieb to produce those microprocessor boards.

But where was Rockwell, and where does the evidence indicate that Rockwell was an inducer of infringement, when the infringement is this mystical combination of hardware and software.

Where did the hardware that was contributed by Gottlieb end and the hardware contributed by Rockwell end and the software contributed by each end?

When does infringement of something this

evidence that can establish that Rockwell has induced infringe-

ment of a claim that involves a combination of noise preven-

tion and immunity techniques and real time, et cetera.

well, your Honor, that indicated that they infringed by

supplying computer boards, microprocessor designs to the

Brunswick Corporation. I don't even believe that's been

I believe, your Honor, that there's been no

Finally, there was an assertion against Rock-

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But I certainly believe that there has been no evidence sufficient to carry the burden establishing that Rockwell induced or contributed to an infringement by Bruns-14

introduced in evidence, I don't know.

m ystical, how does one induce infringement of it?

wick, because to have an induced infringement, to have a

contributory infringement, you must have proved that an ultimate pinball machine infringed.

There's been no evidence that a pinball machine of Brunswick in fact infringed.

Without a direct infringement somewhere, and proven contributory, inducement of infringement claims must fail. of val-

Your Honor, I've gone longer than I thought. I thank the Court for its indulgence.

THE COURT: Thank you, Mr. Lynch.

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MR. GOLDENBERG: Your Honor, I don't think I'll be

THE COURT: All right.

MR. GOLDENBERG: As I said at the outset, there is of course the presumption of validity in this case.

And your Honor will recall that shortly after the complaint was filed Bally commenced its reissue proceedings. They took that initiative to have their patent re-examined by the Patent Office, and that proceeding has occupied over five years.

And a number of times in the course of that proceeding the Court has said that it made sense to stay this case, to wait and see what the Patent Office did, because it was conceivable that the Court would receive technical help, technical understanding as the result of the Patent Office proceedings.

Your Honor, that hasn't happened.

As Mr. Lynch has told you, the examiner, not only in the original case but throughout the entire reissue proceedings, has never really addressed the technical issues, the technical controversies that have been put in front of you.

What he did was to say: If you take a known electronic circuit, a known microcomputer circuit, and put it in a pinball game, you're entitled to a patent.

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I don't think that kind of consideration warrants any great deference on the part of this Court.

I think also there is another element with respect to those proceedings: Although Professor Kayton, taking what I consider to be an unusual, very unusual notion of what is an error, namely, something is an error only if it results in a holding of invalidity -- this record establishes beyond a doubt that the patent, the application for the patent, contains errors.

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The examiner failed totally in discharging his obligation to detect and comment upon those errors. Indeed, it may be true that those errors could be corrected by the ordinary man skilled in the art. I don't think that's the case. Certainly not with respect to the computer program listing.

But neverth eless, it seems to me there is demonstrated a lack of care, a lack of thoroughness on the part of the examiner which detracts to some degree from any deference due his technical expertise.

Then in further connection with the Patent Office proceedings, I have no doubt that plaintiff will argue to you that the Intel manual was considered by the patent examiner and the claims allowed over the Intel manual.

I think, however, it is very important to bear in mind that the patent examiner did not have the benefit of the proceedings of this Court. And many, many facts were developed here with respect to this state of the art, to the knowledge of the art, to the technology in the art, that were not available to the examiner.

And so we say that while there is still nevertheless a presumption of validity, there is still nevertheless
a burden on us. The fact does remain that this Court now has
evidence, substantial evidence in the form of admissions,
concessions, call them what you will, from plaintiff's tech-

nical and patent experts that it is entitled to assess and rely upon in its disposition of the case.

This Court has an altogether different record than that which existed before the Patent Office.

I have one final point, and I think this is fully supportive of all that Mr. Lynch has said to you. But I put on the easel now Defendants' Exhibit 11-F. And your Honor may recall this is from page 88 of an "Electronics" magazine article bearing the date of April 18th, 1974, more than one year before the filing date, the original filing date of the Nutting and Frederiksen patents.

This is a general circuit arrangement of the Motorola 6800 processor and how Motorola says you are to use this in controlling whatever device you choose to control; calculators, typewriters, printers, what have you.

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pr. schoeffler said in effect that, "All I had to do was to put that in a pinball machine and have noise suppression and the Nutting and Frederiksen patent was infringed."

It cannot be. It is well-established and an ancient doctrine of patent law that that which if later infringes anticipates if earlier, there it is, this is earlier. Now, I don't argue anticipation. I don't do that. But I do say no active invention was required to take this known circuit arrangement and put it in a pinball game, something that everybody was recognizing could be done; it awaited suitable, satisfactory economic conditions before it could be done and have an invention.

On the question of infringement, I add only to what Mr. Lynch has said that the accused devices are not the same as the Nutting and Frederiksen circuit. In most obvious terms, nobody uses his vaunted single matrix.

Mr. Frederiksen almost vehemently, almost vehemently said to the Court that he never contemplated a multiple matrix; he always thought his invention was the single matrix.

I don't think the patent can be rewritten, contrary to the wishes of the inventor; I don't think it can be rewritten, contrary to its express languages.

That's what the plaintiff is seeking to

do here.

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Thank you.

THE COURT: All right. Thank you, Mr. Goldenberg.

 $_{\rm I}$ will deny the motion as to the issue of infringement and as to the issue of unenforceability. Those are items 3 and 4 argued by the defendants.

And I'd like to hear the plaintiff on items

1, 2 and 5.

And I think what we will do is break now for lunch and resume at 2:00 o'clock.

MR. TONE: Very well, your Honor.

(Whereupon a recess was taken herein to 2:00 p.m. of the same day.)

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BALLY MANUFACTURING CORPORATION,
                                            Docket No.
                                             78 C 2246
 a Delaware corporation,
            Plaintiff/Counterdefendant,
                                           ) Chicago, Illinois
       vs.
                                             March 29, 1984
D. GOTTLIEB & CO., a corporation,
                                             2:15 p.m.
WILLIAMS ELECTRONICS, INC., a
corporation, and ROCKWELL INTERNATIONAL
CORPORATION,
     Defendants/Counterplaintiffs.
                    VOLUME XXI-B
             TRANSCRIPT OF PROCEEDINGS
          BEFORE THE HONORABLE JOHN F. GRADY
TRANSCRIPT ORDERED BY: MR. JEROLD B. SCHNAYER
                        MR. MELVIN M. GOLDENBERG
APPEARANCES:
For the Plaintiff/
Counterdefendant:
                          MR. KATZ
                          MR. SCHNAYER
                          MR. TONE
                          MS. SIGEL
For the Defendants/
Counterplaintiffs:
                          MR. LYNCH
                          MR. HARDING
                          MR. GOLDENBERG
  cont. Intlinis o
                          MR. RIFKIN
                          MR. ELLIOTT
 THE RESERVE CLYCULL R
                         MR. GOTTLIEB
Court Reporter:
                         LAURA M. BRENNAN
                          219 South Dearborn Street, Room 1918
                          Chicago, Illinois 60604
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THE COURT: Mr. Tone.

MR. TONE: May it please the Court, we have divided the argument among three lawyers -- although we recognize that divided arguments are not ideal -- because it was easier to prepare it in that way.

THE CLERK: 78 C 2246, Bally v. Gottlieb, case on

I will speak briefly on the general legal principles that apply and upon the matter of reduction to practice.

Mr. Katz will carry the most important weight of the argument, which is the obviousness issue and the applicability of the patent laws, and his argument, his portion of the argument will be much shorter than mine, which will be very brief.

Mr. Schnayer will address briefly the matter of Rockwell, item No. 5 of the list.

This is as your Honor knows, a combination patent. And it is worth noting what the Court of Appeals for the Federal Circuit has said about combination patents and what is necessary.

It has pointed out that:

"A new result or function or synergism is not a requirement of patentability."

Your Honor will recall that a few years ago

the matter of synergism was discussed in the Court of Appeals of this circuit. The Court of Appeals for the Federal Circuit says that that is not necessary.

The Court also says, and I'm quoting from the case of American Hoist and Derrick found in 725 F. 2d at 1360, the Court of Appeals for the Federal Circuit through Judge Rich said there:

"A patentable invention may result even if
the inventor has in effect merely combined features
old in the art for their known purpose without
producing anything beyond the results inherent in
their use."

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THE COURT: Why is that something not obvious?

MR. TONE: Given that situation, why is that such a combination necessarily obvious?

THE COURT: Yes.

MR. TONE: I believe the rationale, your Honor, is that even though each of those elements may be performing a function it is known to perform, and which it can be expected to perform, the combination of those elements to produce a given result is not obvious. And I think that's the underlying rationale.

THE COURT: If, if the combination -- Let's put it this way: If the combination performs in a way that is completely expected, is that obvious?

MR. TONE: I think not, at least it is not obvious -- obvious to try is not fatal to a patent. It may be obvious to people skilled in the art that in attempting to achieve a given result, you ought to try combining a number of things. That is not, as your Honor may recall, enough to make the combination obvious.

Your Honor may remember a famous statement by Learned Hand in a case that I cannot cite except, I would have to go look up the citation, but he says in effect that all patents are, virtually all patents or inventions are made up of combinations of things, or gears and so on. He was

talking about a mechanical patent in that case. So he said the fact that all the elements are old does not mean that a combination patent is not valid.

And I think that that principle is important here. And it is the fact that if the combination that's combining the old elements in a way that will achieve the desired results is a matter of -- is the question -- the question of obviousness centers upon whether combining these old elements in a way that would achieve the desired result is or is not obvious to whether one is skilled in the art.

But the real point I seek to make is the fact that each of the elements is old is not the answer.

A second proposition that is useful to have in mind in considering this case is also mentioned by the Court of Appeals for the Federal Circuit in the recent American Hoist and Derrick case. And that is that the determination of the Patent Office on patentability is entitled to deference; its decision to issue the patent is entitled to deference with respect to evidence bearing on validity, which the Patent Office considered. It is not entitled to that same respect with respect to evidence which it did not consider.

But here in the re-issue proceedings, as your Honor knows, it considered a considerable amount of evidence in addition to that which was before it in the original proceeding, including the MCS4 manual. And the American Hoist

points out that the determination of the Patent Office is entitled to considerable deference with respect to such evi-

And finally, a point that the defendants concede, and that is that there is a presumption of validity and that the burden is upon the defendants throughout the case to prove invalidity by clear and convincing evidence.

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The defendants do not however concede that that principle applies to the date of reduction to practice. The contention seems to be that somehow with respect to that matter the burden is upon the plaintiffs.

I submit that it is not.

If the date of reduction to practice is a relevant factor on the issue of obviousness, then it is the burden of the defendants to prove that fact along with the other facts upon which obviousness or non-obviousness depends.

There seems to be no case addressing the matter of reduction to practice. But the Court of Appeals for the Federal Circuit has said a number of times recently that the burden of proving invalidity, the burden of proving obviousness is upon the defendants.

And that would clearly seem to apply to all of the elements that are necessary to prove obviousness.

I'm going to talk briefly about the facts relating to reduction of practice.

One fact is very clear from the evidence, and that is that on September 26, 1974, a working machine, Flicker machine, was shown to four people from Bally Manufacturing who came to Milwaukee to see it.

we have that in the testimony of Messrs. Nutting and Frederiksen; we have it in the testimony of Mr. Conroy, who is no longer employed by Bally and who is

no longer related to persons having positions as officers or owners of Bally.

In addition, we have some memoranda that were written soon after the event and written for a purpose having nothing to do with this litigation.

We have Mr. Bracha's memorandum, which is Plaintiff's 131, written on the subject of this so-called MCI model, the Flicker.

And he says:

"On September 26, 1974, Messrs. Britz,

Conroy, Telnaes and I were present at MCI" -
that was actually Dave Nutting Associates; your

Honor will recall that by that time Nutting and

Frederiksen had moved out of MCI -- "to view a

demonstration of an electronic version of Flicker.

"The external appearance of the MCI model was nearly identical with our conventional Flicker except for the LED displays. The LED displays had replaced our score counting assemblies and one digit of the credit assembly. From a player's point of view the play action could be considered identical."

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We have it from Mr. Conroy that the men, during the demonstration, played the machine for some threequarters of an hour, he estimated.

We also have in the record a memorandum of Mr. Telnaes, who also was a part of the Bally visiting group. And that's Plaintiff's Exhibit 87.

That memorandum, dated October 8, 1974, which is four days after Mr. Bracha's memorandum, says:

> "The CMI Dave Nutting project was reviewed with Messrs. J. Britz, D. Conroy, F. Bracha. meeting took place in Milwaukee on Thursday, September 27, 1974."

Thursday in the year 1974, I represent to your Honor, was the 26th, as a perpetual calendar will show. Mr. Telnaes was mistaken by one day, on the date. So

"The presentation," says he in this memorandum, "consisted of a showing -- of showing two identical two-player games. Minor feature differences in bonus play was incorporated and demonstrated, but no real playfield difference evident by just visual inspection.

"Flicker pinball machines standing side by side. One was a standard Bally Flicker as in production today. The other one had a display field with light emitting diodes, numerical display for

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game players and scoring rather than the standard wheel type displays. Otherwise the display using the same design.

"In the back of the machine was a table with all the removed relay mechanisms, stepper switches, and so on."

And then he goes on to describe what was seen, what the people said, that is, Frederiksen and Nutting, about the reduced cost of producing such a machine.

It says: "The designer, Jeff Frederiksen, claims he designed, developed and implemented the design model in about six to eight weeks. Although the idea had been reviewed and discussed for nine to twelve months prior to final design."

And then skipping some material, he says:

"Technically the CMI Flicker demonstration
proves the savings capable by electronic technology
in standard amusement games."

And then he goes on to talk about the possible application of that technology to other games.

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officers on December 17th, 1974, who included Mr. Robbins himself, and Mr. Conroy, says, among other things, "We discussed the solid state flipper in Milwaukee. Everyone who saw the game was extremely impressed." And then he goes on to say, "It was decided to make an offer for insurance purposes which Mr. Britz would propose, and we have heard nothing more of that." So apparently, that decision was never imple-

There is a third memorandum which is less

explicit, but which I submit refers to the same demonstration,

and that is the memorandum by Mr. Joe Robbins, who was chair-

man of an evaluation team. That's the evaluation team that

Mr. Robbins, speaking of a meeting attended by several Bally

was discussed during the examination of the witnesses.

But there again is written evidence near the date of the event that that solid state flipper in Milwaukee was a working machine.

If it was a working machine, it had to have a program that had a jump table in it. And it had to have a program on which an instruction did not move off the page. So, it had to be a program that was a corrected version of the program that was submitted to the Patent Office and is in evidence, and which at the time we first introduced it, was not recognized as containing certain errors.

Your Honor will recall the testimony about the errors. Mr. Frederiksen's testimony and Dr. Schoeffler's testimony all to the effect that although the program did contain errors and would not have worked in the form in which it was, it then stood, it nevertheless contained the principles that would teach a person of ordinary skill in the art how to practice the invention. The changes needed were debugging changes which a person of ordinary skill could do.

One of those changes was necessarily the addition of the jump table, and that had to have been done if that Flicker machine was to have operated on September 26 when it was demonstrated.

The noise testing. There is evidence about noise testing in the testimony of Messrs. Nutting and Frederiksen which your Honor will recall. There is also evidence in depositions which I am sure your Honor has not yet had an opportunity to read, there were two other men who testified about the testing of the Flicker. One was Paul Smith, who was the technician that worked with Frederiksen while the Flicker was being converted, and who actually did the wiring and who worked from the production drawing to assemble the machine and wire it and so forth. And Smith's testimony in his deposition at page 154 was to reaffirm the quotation from his affidavit filed in the Patent Office stating that, "prior to September 26, 1974, in connection

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with the project, I was involved in testing the converted Flicker pinball machine for static noise immunity with the Vandegraf generator. While performing this test I never observed any malfunction of the converted Flicker machine."

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Then the deposition goes on by a question asking Mr. Smith to tell what he could about the kind of apparatus used. And he says, he then describes Magic Wand, and he describes the testing that took place. That appears, I am not going to go into, burden your Honor by reading all of the detail, but the substance of that testimony which appears at page 154 and 155 and 175 of Mr. Smith's deposition, Plaintiff's Exhibit 455, is to the effect that this testing took place and that it took place before the demonstration to the Bally people, which occurred on September 26.

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It is true, as Mr. Lynch pointed out, that when Mr. Nutting wrote to Mr. Conroy on October 18, 1974, he said, among other things, "The ultimate test in my mind -- the system can withstand a one-inch spark from a static generator."

That statement, I submit, does not state one way or the other when the test was done. He could be referring to a test that occurred before the demonstration. He could be referring to a later, more severe test that was done after the demonstration. It doesn't really say one way or the other.

But, the evidence of Mr. Smith is very clear about when the testing was done, as well as the evidence of Nutting and Frederiksen. And your Honor saw those witnesses and will judge for himself and needs no help from me in judging their credibility.

There is a fourth witness on testing, and he, too, is a deposition witness, and that is Mr. Winter. Mr. Winter was connected with MCI, the company that Nutting and Frederiksen were with. Before they left, MCI, your Honor will recall, decided to go out of the game business; they left. Winter was with the old MCI company and he was present on the premises because they rented some space from that old MCI company, Mr. Winter was there, he had observed testing during that period. He, too, describes the testing and says that it occurred prior to September 26, 1974. And his testimony is

at page 162 through 165 of Plaintiff's Exhibit 455.

The final point to be made with respect to noise testing is that if the machine had been susceptible to, vulnerable to internal noise created in the machine itself, it couldn't have been operated for 45 minutes during the demonstration, as Mr. Conroy testified it was.

If it was susceptible at least to noise generated by a nearby electromechanical game, it couldn't have been operated in the presence of the electromechanical game that stood beside it and which was used for purposes of comparison.

So that's additional circumstantial evidence that noise testing was done before that September 26 date.

Only a brief word, I think, is necessary about the errors in the evidence which we were, discovered during the trial, and which we brought to your Honor's attention with the filing that occurred during the recess. Those are unfortunate and embarrassing; obviously, it is always embarrassing to find that one has presented incorrect evidence to a Court.

The testimony of Dr. Schoeffler and Mr. Freder iksen demonstrated, I believe, that those errors were errors in recollection rather than deliberate, and also equally important, were not material errors.

The program taught what would be necessary

to enable one skilled in the art to build the invention.

The schematic, which varied in some minor respects from the Flicker that was actually built, was sufficient, again, to teach one skilled in the art how to build the hardware portion of the machine, and the fact that some of the parts in the machine were manufactured after September 26, 1974 is also immaterial because they were the same, they were simply new versions of parts that were in existence and available prior to that time. The machine had been played over the years as when it stood on the premises until the patent lawyers stopped people from playing it and put it, so to speak, aside and on ice, and no one knows when those part replacements took place, but they are the same parts, they are simply new, new parts, but they are the same kind of part that would have had to have been in the machine on September 26, 1974, if the machine was to work, and there can't be any doubt that the machine worked.

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That concludes what I have to say on the subject of reduction to practice, your Honor.

We believe the evidence shows that the machine was reduced to practice on that date. And there isn't any contrary evidence. There isn't any contrary evidence that the differences between the program and the schematics and the machine were material. The witnesses say they were not material.

We therefore believe the reduction to practice date of September 26, 1974 was not disproved by clear and convincing evidence, but moreover we believe that even if the burden were upon the plaintiff, the plaintiff has proved that date.

. THE COURT: Refresh my recollection as to what art plaintiff seeks to avoid by the earlier date.

MR. TONE: I'm going to ask that Mr. Katz answer that question, your Honor, because it has to do with something he will be discussing anyway.

THE COURT: All right.

MR. TONE: And I recognize that it's improper to duck a Court's question --

THE COURT: No problem.

MR. TONE: -- but I think it would be better if Mr. Katz handled that question.

THE COURT: That's the advantage of having more

than one spokesman.

All right, fine. Thank you.

MR. KATZ: Your Honor, to answer your question

directly --

THE COURT: I think you told me at the sidebar one time, and I've forgotten.

 $$\operatorname{MR.}$$ KATZ: In the plaintiff's view there really is no prior art that would be avoided.

However, there are several issues that would be avoided in terms of other games.

There was an Atari Delta Queen placed in one location called the Asilomar Conference. There was another one placed in a hotel suite during a trade show in, I think, late October, early November of '74. And then there was Bally's own development which had already started.

And it's the plaintiff's view that neither the Delta Queens were reductions to practice, because there were five of them and the evidence we submit was clear that - and as the Patent Office found -- that they weren't reduction to practice.

invention of the Delta Queen because memos of Atari's files showed that they had inherent faults that made them incapable of field testing.

And there was a lot of deposition testimony

and a couple of specific internal documents from Atari.

with respect to Bally's own game, we submit
that since the Bally work was actually based on the Frederiksen Flicker work, because it started immediately after Bracha
went out with the other people to see the Flicker work, and
there were conversations between Frederiksen and Bracha; and
since the development of the Bally work was done by Bracha
and Englehardt, we submit that that can't be prior art, that
you couldn't use the work that was derived from the inventor,
from Frederiksen himself, against him to defeat his patent.

But in any event, if the September 26, 1974 date remains fast as a reduction to practice date for Frederiksen and Nutting, since the reduction to practice is prior to those three events, then those disappear as issues in this case.

As a matter of general review, a patent is presumed valid under 35 U.S.C. Section 282, and therefore a patent owner need not prove patent validity, according to Railroad Dynamics v. Stuckey, a case cited in our brief, a 1983 Federal Circuit case.

Moreover, the defendants must prove invalidity by clear and convincing evidence, which they generally admit.

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The burden of persuasion remains with the defendants until final decision, according to another recent Federal Circuit case, Stratoflex v. Aeroquip, also cited in our brief.

And according to still another recent, that is, 1983 Federal Circuit case, when the most relevant prior art has been considered by the Patent and Trademark Office, the burden of proving invalidity is, quote, "formidable".

When the Patent and Trademark Office holds the claims in this suit patentable in light of additional prior art during a re-issue proceeding, as occurred in the present case, according to the case American Hoist cited by Mr. Tone, the burden of proof of unpatentability becomes even more difficult to sustain.

And the presumption of validity should still be more difficult to overcome in the case at bar because the re-issue proceedings were vigorously protested.

A further comment to Judge Tone's statement that the burden does not shift to the plaintiff, even with respect to the reduction to practice of September 26, '74, a position asserted by the defendants, where they state that where a rule -- where the earlier reduction to practice in the Patent Office is made by a so-called Rule 131 affidavit or declaration, swearing back:

In this case, in this particular reissue

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proceeding, although the evidence was initiated by a Rule 131 affidavit or declaration, it was essentially an interparties matter.

The affiants! depositions were taken and there was a complete interrogation, a cross examination with respect to the entire question.

So with respect to this, the reason for any shifting of burden isn't present because it wasn't an exparte proceeding on this point.

And in that regard the plaintiffs submit that the burden is as the Federal Circuit has stated, without exception, and that is that it's the defendant that has the continuing burden of persuasion.

As discussed in Plaintiff's pretrial brief, filed on December 29 in this case, the statutory presumption of validity must be afforded a patent.

In this American Hoist case previously referred to, the CAFC goes on in great depth with respect to the presumption of validity and the effect of reissue proceedings on the presumption of validity.

In particular at page 1364 the Court said -- this was a jury case --

"Should the case be tried again to a jury, however, it is clearly appropriate that the jury be instructed that because the Patent and Trade-

mark office has now held the claims in suit patentable in light of the additional art discovered by

Sawa" -- the defendant -- "its burden of proof of
unpatentability has become more difficult to sustain a fact likewise to be taken into account by
the trial judge."

And this is of course particularly applicable to the case at bar because the patent in suit is a re-issue patent, and the additional alleged prior art was thoroughly considered during the re-issue proceeding.

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other art that was presented in the trial was testified to by Dr. Schoeffler as being no more relevant, and in some instances less relevant, than the references cited before the Patent Office, and therefore this rule would apply.

Also, even in the listing of prior art in the Section 282 notice, the two basic prior art references, the MCS 4 manual and that Intel advertisement, those were references specifically considered by the Patent Office and even noted here in the defendants' argument.

In still another case, recent case, RCA v. Applied Digital Data Systems, the CAFC held, "and I quote, that:

"It is incumbent on a District Court to indicate on whom the burden of persuasion was placed and what quantum of proof was required to establish disputed facts. An error in either respect may require reversal."

And the Court goes on to say:

"The statutory presumption of validity imposes the burden of persuasion on one who attacks the validity of a patent."

He said:

"In this case the District Court applied the view of some circuits that, where art more

relevant" - as distinguished from this case where we submit it was no more relevant or less relevant -- in the case I'm referring to, in the RCA case, they said -- "where the art is more relevant than that considered by the examiner made of record, the presumption of validity is destroyed."

That is, some circuits have considered that. However, the CAFC says:

"This Court" -- CAFC -- "has squarely rejected that view."

So it goes on to say, at page 6:

"In sum, the position of this Court is that the burden of persuasion on invalidity must under the statute remain at all times on the party asserting invalidity, although that burden may be carried more easily by evidence consisting of more pertinent prior art than that considered by the examiner. Further, the facts establishing anticipation and/or obviousness must be proven by clear and convincing evidence."

As the Court is aware, the reissue patent was granted only after a heavily-contested proceeding in the Patent Office, including a re-examination by Examiner Hum after a petition filed by the defendants was granted, where

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a particular reference hadn't been considered.

And the examination went further with the examiner requiring more information.

A tremendous number of depositions had been taken and documents supplied in connection with the issues that were raised.

And then after the examiner allowed the case again, there was a further review under the Rule 56 proceedings, reviewing the record for any clear error by the assistant commissioner's office.

In reviewing a patent held valid by the Patent Office in a fully contested reissue proceeding, such as this one, another Judge of this district in National Tractor Pullers Association v. Watkins, cited in our pretrial brief, has held that, and I quote:

"This Court will not find contrary to the Patent Office absent a thorough conviction supported by clear and convincing evidence that the Patent Office decision was erroneous."

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In the lengthy proceedings before the Patent Office, there have been numerous findings. Key rulings are found in Examiner Hum's paper number 145 which was the subject of considerable testimony and is attached to the pretrial brief.

Also, the commissioner's office requirement for information dated June 2, 1983 was another attachment to the pretrial brief, and the commissioner's office action dated August 25, 1983, which was attached also to the plaintiff's trial brief.

In connection with those findings and with reference to some of the material presented by Mr. Lynch in connection with the papers initially filed by the applicants to show a conception, there were affidavits with attached drawings, your Honor will recall, that were reconstructed drawings by Frederiksen of what was on a blackboard and some other material, a number of affidavits; those materials were submitted initially by the applicants to prove a conception date in December, 1973, which was believed to be the earliest conception date.

initially granted to the plaintiffs the benefit of that conception date. However, as this noise question became an issue, Examiner Hum said if the noise problems in actually making this thing were routinely solvable, and he had a number

of types, he said then the plaintiffs were entitled to that conception date in December, '73. However, if the noise problems were not solvable routinely by ordinary engineering skill, then the applicants were not entitled to that conception date because they hadn't done enough work.

So, as the facts evolved, particularly with respect to the Atari-Cyan development, and Cyan was a research group that Atari maintained up in Grass Valley up in the mountains, they had done, as your Honor has heard, the El Toro project was their earliest one where they took a Bally El Toro electromechanical and converted it into the microprocessor-controlled system, which was not a stand-alone, it had that blue Intellec coupled with a cable to the machine, and then later they did the five Delta Queen games, and then the last thing they did was the Superflight up there, which was a Williams game that they converted.

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Now, as all that evidence started to come in from depositions of those Atari people, and with affidavits and other depositions of Bally people and so on, the examiner found that the noise solution, the problem of making this thing work, was not routinely solvable.

And while there is no specific ruling with respect to the conception date, presumably the plaintiff would not have that conception date, but would have based on that finding that it was, that the noise was not routinely solvable, was entitled to his reduction to practice date of September 26, '74, but that meant that the work of Cyan, that is, the El Toro and Delta Queen failed completely as prior art because there was no evidence that they were actually reduced to practice. Every one was considered with noise testing. Noise testing was part of the routine for determining a practical pinball machine, which was established in the Patent Office; and everyone here, I think even in this case, Mr. Goldenberg noted in his opening remarks the noisy environment of pinball machines, and that they were inherently noisy, electrically noisy devices.

In any event, it turned out that the examiner found that the El Toro failed the noise tests and the Delta Queen also had noise problems and other problems and, therefore, they were not reductions to practice and not being reductions to practice, they were attempts and failures or

abandoned experiments and they no longer were a prior art cited or citable against the applicants.

There has been a large amount of evidence introduced in this case through deposition testimony which your Honor may not have had an opportunity to consider yet. But, and the defendants have not addressed that in any particular way, but those deposition line designations and then recent counterdesignations dealing with that subject are primarily with the work done by Atari and by Ramtek, another company that was relied on by the defendants as — these were asserted initially to be alleged prior — they were prior inventions or simultaneous, independent inventions, but they turned out to be attempts and failures and ended up proving non-obviousness rather than obviousness.

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And perhaps on the question of obviousness, it would be better to -- we have some charts prepared, and I submit that the best evidence of what would have been obvious to a person of ordinary skill in the art at the time the invention was made, let's take 1974, was what people actually in the art were doing; that is, we could speculate as to what would have been obvious to various people, but we, in this case, there has been so much discovery taken on this question that we actually have, we actually know what the people in the art were doing.

And if we look at the pre-invention activity, this is the original work done by Frederiksen and Nutting in November, December, '73, and then the September 26, '74

Flicker demonstration over here; at Atari, which was considered by the examiner to be experts in the electronic game technology, and particularly at their research facility in Grass Valley, which is not a routine engineering type of facility in the normal, according to the testimony, according to the normal chain of events, original designs, creative work was done at Cyan as Grass Valley, and then ultimately if they were going to do, put it into production, it would go down to their main facility in Las Cados, and later became Sunnydale, California, and there were different people.

In early '74, actually in about December, '73, Grass Valley was instructed to determine the feasibility of

a solid state pinball machine, the feasibility of it. And there was no specification as to what type it should be.

And the people at Atari, at Grass Valley, Mr.

Mayer and others there, considered various approaches, and
one of the approaches was the so-called TTL that we have
talked about approach, which is a non-microprocessor, discrete
logic, solid-state system using, may use transistors or integrated circuits, but it does not use a computer. And the
logic is dedicated for each part in the machine, as Dr.
Schoeffler discussed, rather than having a central logic
that time shares essentially with everyone.

And that was done, there was some paperwork done on that and so on. And eventually they started work on the El Toro phase. And in June, May or beginning of June or so, the work stopped on the El Toro, June, '74. And then in September, five Delta Queen pinball machines were done. And those, those were, both the El Toro and the Delta Queen were found to have inherent, well, at least the Delta Queens were found to have inherent faults making them unsuitable for field testing. And in particular, there was an exhibit from Atari's file, Plaintiff's Exhibit 129 and Plaintiff's Exhibit 130, where the Cyan people writing to the engineer, Al Alcorn, who was the chief engineer over at Atari, said that, "various things about power outages or kids playing with the on and off switch can send the machine into non-scanning states or

spurious game counts. The software cannot cope with stuck switches, so everything bombs when this happens. And bombing means that the computer may go off into an unpredictable state and then may stop working. This often leaves the machine in an unplayable state."

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Rogers, whose deposition we took right at the beginning of the trial when we flew out; he had put in an affidavit -- we had an affidavit in the Patent Office, and then we put it in the evidentiary form, but he performed essentially what turned out to be one of the same tests that was done on the Flicker, and that is, he, he with others around him at Cyan, conducted -- put electric drill in the machine to generate electrical noise, like, similar to an electrical razor type of thing. And the machine malfunctioned.

tested for noise by one of the Atari technicians, Michael

submitted, the Patent Office found it was not a reduction to practice. It was, the El Toro was never a self-contained game. The Delta Queen was not a self-contained game.

And ultimately, they worked on the Superflight, in April of '75, that work was completed.

And then finally, when, in November of '75, when Atari was going to go into the pinball machine business, Bob Jonesi, a name you have heard, who also worked for Ramtek previously and now was working for Atari as they were going to go into the pinball machine, who was a pinball game designer, went up to -- I don't know if I misspoke. Delta Queen was a self-contained game, but El Toro was not.

Jonesi went up from the main engineering

facility to the Grass Valley facility at Cyan, and they picked up the Superflight game and they brought it down to the engineering facility and they tested it and it didn't work. It was rejected completely.

And then Atari, when they brought out their first -- they went into production, went in production of their first pinball game, called the Atarian, their first coin-operated microprocessor pinball games; that system did not used the claimed invention. And that was a position that was taken in the Patent Office, and it is a position that we maintain here. That uses a different system.

We have talked about matrix multiplexing of switches and some displays. And that game did not use matrix multiplexing of the switches. It used, I believe what Dr. Schoeffler referred to as some sort of a tree logic, which could perhaps broadly be considered a form of time multiplexing. It was not prior art; and is not in any way prior art to the invention of this case, in this patent.

And if we were to construe the claims more broadly, and if we assumed that even claim 45 wasn't restricted to matrix multiplexing, but would encompass any type of multiplexing, the Atarian would not become prior art to the claim; in fact, I don't know that it would change anything.

But, it wasn't to the content of the claim;

But, it wasn't the position of the inventors here that they had invented that.

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so, the position of the inventors is that they had invented matrix multiplexing system, that's what was specifically disclosed in the patent, and that's what everyone considered it to be during the Patent Office proceedings, both in the proceedings with respect to the original patent and with respect to the re-issue patent.

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THE COURT: Excuse me, I am not sure I followed what you just said. You are saying that Nutting and Fredericsen --

MR. KATZ: Their position is that their invention is matrix multiplexing.

MR. KATZ: Yes. It is certainly consistent with what they said. What we are saying is that the invention as defined by the claims, and as is disclosed in the specification, and as has been treated by everybody up until this point, has been that we have a micro --

THE COURT: What was new about matrix multiplexing?

MR. KATZ: It had never been used in a pinball

machine before.

THE COURT: In a pinball, all right.

MR. KATZ: We had a microprocessor-controlled, microprocessor-controlled pinball machine that under the control of the microprocessor used a matrix multiplexing system that's been described in order to sense, you know, the

disenablement language, cyclically and sequentially to sense the switches in a pinball machine and one or more of the displays; that is, the digit displays, the lamps, or both; and in doing that, in trying to do it, which was something that the Atari people at Cyan tried to do, they found that they were taking a system which was already very electrically noisy in terms -- and that was very hostile to the micro-processor, which had to do 100,000 steps per second--

THE COURT: You are including the computer program?

MR. KATZ: Yes, right.

THE COURT: In your definition. All right, then I misunderstood what you said. You aren't saying that it was simply matrix multiplexing of a pinball machine; you are saying that the hardware and the software combination.

MR. KATZ: Right. Well, I was going to get to that.

what other people didn't do was that Frederiksen was able to recognize inherently in the system that he designed, he used certain hard -- as Dr. Schoeffler testified -- certain hardware noise prevention systems, okay, schemes, hardware, whatever, he had different things that he used, and he didn't try to eliminate all the noise. What he did was he reduced the level of noise to a level which he could then handle with the soft-ware.

THE COURT: Now, are all those things that he

used to do that part of the invention?

MR. KATZ: Yes, the concept is part of the invention, as defined in the means plus function language of the claims under Section 112 of the statute. We would like to speak -- he only used one way of doing it, but there would be a lot of ways of doing it. But the concept of taking the hardware and reducing the noise on the one hand so that you can use a software noise immunity system so that when you put it together, it would work as a practical pinball machine.

Now, one of the problems that was fighting against their being successful was that matrix multiplexing is inherently noisy, because you keep pulsing things with relatively higher voltages, particularly lamps that are at a voltage that's a power function, higher than the rated value of the lamp, you are pulsing through the system and that causes a lot of electromagnetic radiation which induces, as Dr. Schoeffler discussed, noisy signals, and he was talking about signals five billionths of a second in duration, very low level, short signals.

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But which to a microprocessor which has to do one hundred thousand instructions per second.

If you have five-billionths of a second spike, pulse, or noise, on a particular wire going into the micro-processor, when it shouldn't be there, and the microprocessor sees it, it will read it perhaps as a signal. And that's -- that may be the end.

It may read it as a particular number that it shouldn't be, and then that would be the end. That may do what they say, bomb, it goes over into sort of never-never land, and then it becomes uncontrolled.

So working with a system that was inherently hostile to the pinball machine environment, where you had the solenoids that were high current devices, all these long wires that Dr. Schoeffler talked about: All these things were the kind of thing that would make you think you shouldn't put a microprocessor in there.

And people tried it.

Now, these people did make that mating that Dr. Schoeffler talked about, and in fact they didn't work. And there was extensive testimony taken of Mr. Cox, who was the programmer for the El Toro work.

great length, and he testified about what he did, and so on.

He didn't contemplate -- they had noise

problems. He said they never cured the noise problems.

And that is an indication to me of level of skill. And I don't know whether that's a low level of skill or a high level of skill.

But the experts in electronic gaming, the electronic game experts at Atari, did not and could not solve the problems

Their solution was not to use matrix multiplexing for the switches. And ultimately Atari went out of the pinball machine business several years later, I believe.

But in any event, their systems did not use the invention.

prior art development, prior to September '74 Howell Ivy, who was vice president of engineering and the hardware engineer -- he would be considered, I believe, what you would call a digital electronics engineer -- he did a paper design on a non-microprocessor electronic pinball, also a so-called T-squared L, TTL system with discrete logic.

time generally of the Flicker demonstration, they first started to put together a project to do a microprocessor pinball project.

And, interestingly enough, they had three different people working on the project. And this goes to

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the question of who were the people in the art.

They had Bob Jonesi, who was their pinball game designer, more or less electromechanical type of pinball game designer, and he designed the playfields.

They had Howell Ivy, who was the digital electronic designer, who was going to design the hardware system.

And then they hired a software, a microprocessor expert, a fellow by the name of Ray Holt.

And Ray Holt had previously been teaching courses to engineers for Intel, who was one of the early microprocessor designers and manufacturers.

And so there they had what they considered an expert team.

They built a game called Lucky Dice. Lucky Dice, in about April of 1975, was a pinball machine that was cabled externally to the -- to what they called a card cage.

It was a computer, it had all the computer cards inside of, you know, a box, a large -- a metal cage.

And they were never able to make a stand-They said the time they tried to go, put the alone system. microcomputer system inside the pinball machine, which they tried once, it wouldn't work.

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And again, not only did they never make a practical pinball machine -- which, according to Mr. Jonesi, this never worked, this never worked well enough to test it, and there's extensive testimony with respect to that game -- but they tried to interest other companies in the game and found that every major pinball machine manufacturer, Williams, Gottlieb and Bally, refused, you know, or indicated no interest, and specifically indicated that they were very sceptical about this system.

Mr. McEwan, who was the president of Ramtek, testified at some length -- and those depositions are in the record in this case -- about the scepticism he encountered when he tried to peddle this system to the pinball machine industry.

In July 1975 the Lucky Dice project was completely abandoned by the Ramtek Company, which is I believe still in business. But that was the end of their pinball machine endeavors.

I would consider to be experts in game -- in the game design field, the digital electronic area, and in microprocessors, with Ray Holt being a teacher of courses in those, and yet an inability to actually make a practical working pinball machine.

And the Patent Office found, after all this

evidence went in, that this was also not a reduction to practice.

For purposes of the record this particular chart is PX327, marked Plaintiff's Exhibit 327.

Subsequently -- going back, even if we look into the pinball machine industry itself -- this industry we're really talking about was not the pinball machine industry.

Atari and Ramtek were -- you would consider probably electronic game industry, Atari being an expert in the primarily video game field.

Looking at the pinball machine industry which had been using these electromechanical games for about thirty years with very little change in the basic electrical systems, there was certainly a quest or desire. People were looking for solid state systems.

Bally had, in 1971-72, had some people from Texas Instruments do a design of a non-microprocessor game called Big Valley, and it was rejected as not being practical.

leading company in pinball machines, in September '72 to June '73 had hired a Ph. D. electrical engineer by the name of Hoopis, to design solid state pinball machines. They were not microprocessor pinball machines.

You may note that I have a color coding here of the red is sort of indicates work on microprocessors that

was generally not successful; blue indicates non-microprocessor solid state systems, referring to Plaintiff's Exhibit 327; and I've indicated generally the green as the successful systems both for the inventors and for the final system of Atari that really didn't use the invention.

We used the same color designations here in this chart with the pinball machine industry. This one is marked PX383.

So we have Gottlieb from '72 to '73 working on solid state. But eventually all of his work was rejected by management as not being practical.

The Flicker demonstration of September 26, '74, about which Mr. Tone spoke, was viewed by a number of Bally people.

On October 13, '74, Bally immediately commenced the start of a project for the design of a microprocessor pinball machine.

The project that Bracha and Engelhardt were on -- they had previously been working on a slot machine project, an electronic slot machine project up to that point-but as soon as the Bally people saw the Flicker system, they immediately reacted and they reassigned the work of Bracha and -- that Bracha and Englehardt had been doing, they reassigned that to another group in the company, in fact out in Reno, and they immediately started Bracha and Englehardt

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on doing a project for the solid state pinball machine.

Going down -- back to Gottlieb, Gottlieb hired an electronic, digital electronic person, a fellow by the name of Edwall, who had a background in digital electronics.

And he was assigned the job of making -- designing a solid state pinball machine for Gottlieb.

He previously had worked with microprocessor technology, but he didn't use microprocessor technology.

He went through a tedious development of eight different non-microprocessor based electronic pinball designs, and every single one, during this period from November '74 through September '75, every single one of his games was rejected by management.

He tried various types of discrete, nonmicroprocessor logic systems, various types. And all were rejected as not being practical, mostly for technological or cost reasons.

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Then in September '75 Gottlieb started their in-house microprocessor project, and then in late '75 and early '76 Gottlieb had Rockwell manufacturing -- Rockwell International, one of the defendants, and also National Semiconductor do evaluations of prototype systems.

And they decided to go along with the Rockwell system.

In June of 1976 Gottlieb abandoned its in-house program and decided to stay with the Rockwell, which was an established semiconductor company, not having the in-house capability to do that work.

And eventually in late '77 they brought out their first coin-operated microprocessor pinball game, which is the Cleopatra, which is one of the games here in the court-room charged with infringement.

And of note is that during the process of this development work between Rockwell and Gottlieb, there were tremendous problems encountered, many of which we heard professor Kayton relate that were brought to light in the patent Office.

There were in fact four volumes of materials relating to problems that Rockwell encountered.

And in fact, the deposition testimony will show that there is an entry of Mr. Edwall at Gottlieb in his notebook that says, "Send a Bally Freedom" -- this was right

after the Freedom came out, which was Bally's first commercial game using the invention in December 6, '76 - - and the entry in the Gottlieb notebook said, "Send Rockwell a Freedom to show them what we want."

Ultimately the Freedom was sent back from Rockwell to Gottlieb.

Williams, another major pinball manufacturer, in early '75 started an in-house project for designing a non-microprocessor pinball machine, also T-squared-L system, TTL system.

And then going into the fall of '75 they stoppe their in-house project, and they hired three outside sources to do a microprocessor pinball machine system and a non-microprocessor pinball machine system.

They didn't know what to do. They hired National to do a system, they hired Rockwell to do a system, and then they hired Seeburg that had electronic engineers on its staff.

November of 1976, just prior to

November of '76, a fellow by the name of Mike Stroll was hired

by Williams, and he was the engineer in charge of the national

project that was working on the microprocessor system for

Williams.

And when he was hired he rejected all three of the outside projects, and he started by hiring a new group

of engineers saying that the other engineers were really -that the engineering people that were there weren't able to
handle this kind of technology.

He rejected all three of the outside projects based on technological reasons, lack of ability to duplicate their systems, too critical in quality, and various other problems that they had.

And he started his new in-house project, which was with his advanced technology team.

And then he reviewed, the depositions will show, several microprocessor pinball machine games. And one of the games that he analyzed with his team was the Fireball, which we heard Dr. Schoeffler talk about and Mr. Frederiksen.

Fireball was a microprocessor-based pinball machine designed by Frederiksen for the Bally Midway subsidiary, and it was a home game. And that was first brought out on the market by Bally in August 24, '76.

Stroll had one of those games over at Williams, and that was analyzed, particularly, he said, with respect to, I believe, to the multiplexing of the lamps.

He also had a Bally Night Rider, I believe, which was I think the second Bally solid state game that came out using the invention.

The Williams Witnesses testified on deposition and of record now in this case, that they, when asked the

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the answer was, "We always analyze, everybody analyzes competitive games."

But the game that they had was a consumer, a home game, not a competitive game. Because Williams was not

in that -- not in the consumer business.

question, you know, "Why were you analyzing these games?"

Eventually, November 10, '77, Williams came out with their first coin-operated microprocessor based pinball game called Hot Tip.

Chicago Coin in January of '76 designed a non-microprocessor based, that is, a TTL pinball game system which was not commercialized.

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And then early in '77, late '76, early '77, Chicago Coin went into bankruptcy. And then early in '77, Stern Electronics purchased Chicago Coin. And from April to June, '77, Stern copied the Bally microprocessor pinball machine. And late '77, there was the first sale of the Stern coin-operated microprocessor based pinball machine.

And then October 5, 1978, Stern took a license under the patent which had produced approximately a quarter of a million dollars in royalties.

The Stern Chicago Coin sales went from practically nothing to very significant sales in the industry after they copied the Bally machine.

Referring to Plaintiffs! Exhibit 327, the plaintiffs submit that the work that Nutting and Frederiksen did in connection with the Flicker essentially revolutionized the pinball machine industry. The work that originally started in November, '73 in Milwaukee and the September 26, '74 Flicker demonstration to Bally eventually led to everyone going into, all the major pinball machine manufacturers, going into the microprocessor based system, where they all used, other than Atari, who had rejected the complete matrix multiplexing system, the others all used the system that Bally used and basically the system covered by Claim 45 to 49 and 95 that are in issue in this case.

THE COURT: Let's take a brief recess at this time

(Brief recess)

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market during this period.

MR. KATZ: Your Honor, as shown by Exhibits 381-B and 470, commercial sales figures and the chart that Mr. Nieman testified about, in about two years, from 1976 through 1978, the microprocessor-based pinball machines that are the subject of this suit and the plaintiffs displaced the entire market of pinball machines. Essentially all electromechanical pinball machines were displaced and Bally,

from 1974 through -- it should be from 1976 through 1982 sold

over \$400 million worth of pinball machines. And I believe

that the defendants' combined sales were comparable. Bally

went from roughly a third position to first position in the

THE COURT: Refresh my recollection, Mr. Katz.

Did Dr. Schoeffler testify that the '441 patent reads on the Freedom and the other Bally commercial machines?

MR. KATZ: Yes, your Honor, he testified and he specifically went through a large schematic diagram with a part-by-part to show that the Freedom system, the Freedom game of Bally's and the Fireball, which was the home game, were covered by the claims. And he also read the claim on Flicker and he read it on its own, on the disclosure itself of the patent.

THE COURT: How does the Bracha patent differ from the '441 patent in commercial terms? That's not the right question, but there is a contention by the defendants

here that what is being sold is something manufactured according to the Bracha patent rather than the '441 patent.

MR. KATZ: Well --

THE COURT: By the defendants. I said plaintiffs, I meant defendants.

MR. KATZ: One difference is that the Flicker machine and the system that is specifically disclosed in the '441 patent is an Intel microprocessor, comes from Intel and it is their particular set of chips. The Freedom --

THE COURT: What was the improvement in the Bracha?

I have read the claims, but I can't figure it out.

MR. KATZ: In the Freedom, the system used, it used the basic multiplexing for the switches and for the digital displays. The switches on the playfield and the digital displays. But it did not use the matrix multiplexing for the lamps. That was one difference from the patent.

And the patent says, this is the Bracha-Englehardt patent, --

THE COURT: Yes.

MR. KATZ: -- that patent says that there is actually some advantage in not multiplexing the lamps on the playfield; in other words, not using a matrix multiplexing for the lamps themselves in connection with the reduction of radiofrequency intereference, not, you know, emitting from the machine because of all the pulse currents that have to

go through the lamps.

There was another aspect to the Bracha patent, too, I believe, and that is that the interfacing chips, the semiconductor segregated interface chips between the circuits that are connected to the switches and the digital displays and the lamps that connect those components to the microprocessor, those interfacing circuits are separated in a way so that all the lamps are connected in one section, all the switches are connected in another section and all the digital displays are essentially connected in another section, so that a service, for ease of servicing, so that a service person that goes in and has to repair the machine can actually determine, I guess trace wires and determine how to repair the machine.

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so there was a simplicity, there was a certain aspect of simplicity. And there was the reduction in radio-frequency emission that occurred.

But the claims that are in the '441 patent, the Nutting and Frederiksen patent, dominate, essentially they dominate the Bracha and Englehardt patent.

THE COURT: What was it that made Bracha and Englehardt patentable over Frederiksen?

MR. KATZ: The Patent Office allowed the -- the Patent Office first cited Nutting and Frederiksen as prior art against it and considered the rearrangement of the circuitry. The claims in the Bracha-Englehardt are very specific to their particular kind of system that's used in that machine. And it was considered patentable to make that arrangement, in other words, to make the arrangement in a way that was not -- that was easy to service and not multiplex the lamps and still have an operable pinball machine.

THE COURT: Now, do the Bally commercial games use that arrangement?

MR. KATZ: The Bally commercial games use that arrangement, the Bracha-Englehardt. And according to testimony from professor Kayton, where he spoke, he testified about the examiner's findings relating to commercial success, in attributing commercial success of the Bracha system to the Frederiksen, Nutting and Frederiksen patent, he said that

the examiner, who you recall took on his own initiative to include that play meter survey in his final action, where it was in connection with one of his findings, he noted the commercial pinball machines that were being sold by Bally, the coin operated pinball machines, he noted that. He was aware of the claims in the Bracha case and he was also aware of the claims in the Nutting case.

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And he was also aware of what the actual systems looked like. Because the service manuals with the schematic drawings had been submitted in those cases.

The Bracha case had in its file history schematic diagrams and programming for the Bracha and Engle-hardt system, and the Nutting and Frederiksen had in it the programming and the hardware system for that patent.

And then in the reissue proceeding the Bally coin-op commercial game manuals were sent in to the Patent Office.

So Examiner Hum had all of these things.

And the plaintiff submits that the Nutting and Frederiksen patent was the pioneer patent, the breakthrough patent in this system; that Nutting and Frederiksen was an improvement on it, and that the examiner, who was in a position to know this, attributed the commercial success to the basic invention, the basic breakthrough invention.

I'm sorry if I misspoke. Bracha and Engle-hardt was the improvement on the Nutting system. The Nutting system has the claims to the broad concept of this matrix multiplexing concept under microprocessor control.

though, you are entitled to the full utilization of the patent in the marketing of the product. Is that right?

MR. KATZ: Yes.

THE COURT: Obviously you're not required to split with the basic patent.

MR. KATZ: No. And Bally owns both patents in this case, --

THE COURT: Right.

MR. KATZ: -- so it turned out that they acquired both.

I don't know if I mis-spoke: the examiner attributed the Bally commercial success to Nutting and Frederiksen.

THE COURT: That's what I heard you say.

MR. KATZ: If you look at the scope and content of the prior art, which is one of the elements of the Graham versus John Deere test, we could see that all through the prosecution of this case, from the very beginning, there were over 70 references submitted to the Patent Office, patents and publications, there was never an anticipatory reference.

There wasn't anything really very close.

The basic manual was the MCS4 manual, which was a particular manual that came with the microprocessor.

And every article that referred or had any mention to using a microprocessor in a pinball game, would fail to show how you actually would do it.

The testimony that was taken of Dr. Tai, who was at the time an engineer at -- he was a Ph. D. engineer was at the time one of the designers of the MCS4 system.

And he said that these articles were just articles that people wrote who were dreaming and trying to promote things, and they were just essentially puffing, that they really had never seen a game.

He, Dr. Tai, testified that he went out early -- and he's listed, I think, as one of our corroborating witnesses, Phil Tai, corroboration of the conception that we didn't get in December of '73 -- but he was out early and talked to Frederiksen.

And then he testified about his conversations with Ray Holt. Ray Holt was, if you recall, your Honor, the Intel microprocessor expert at Ramtek that was on that project.

And as a result of the testimony that was put into the Patent Office, the examiner considered that Holt had actually derived the idea, the broad idea, from Frederiksen through Dr. Tai. And felt that, you know, that development for -- among other reasons, wasn't relevant because it wasn't an independent development.

So that was an additional point in supporting, refusing to consider the Ramtek development.

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If we look at the differences between the claimed invention and the prior art, some of the differences between the prior pinball machines which had been, you know, remained static for essentially 20 or 30 years, and the Nutting and Frederiksen invention, include the absence of electromechanical logic --

THE COURT: Let me ask you this: Do you think that the relevant prior art is the previous pinball, or do you think that the more relevant prior art is the microprocessor art?

MR. KATZ: I think it's a combination of arts.

THE COURT: Well, you don't have to convince me that the previous pinballs were very different from the electronic pinballs.

people in the-- if you're going to look at a fictitious person, and make him into fictitious two people or one combined fictitious person, but I think that person would be, or those people would be a person from the pinball art and someone who was at least a digital, somebody from the digital electronic or microprocessor art, who would be familiar with pinball machines. That type of person.

THE COURT: How about such a person working along with a separate person who was familiar with pinballs?

Does it have to be one person?

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I would say not.

THE COURT: Your inventors were not.

MR. KATZ: Our inventors were -- our inventive entity was two people. Ramtek's inventive entity, or their attempt to invent, was three people. And the Atari people, Atari development, was done by multiple people also.

I would think that if you do an analysis of the patent and the prosecution history and you look at the claims, the claims are directed to pinball machines.

And I think that the relative art is a combination of the electromechanical pinball machine art and the microprocessor art.

And I think that the evidence shows that we're talking about the combined or hybrid art. A person skilled in the art, I guess in '73 - '74, I would say, would be a digital logic designer having some understanding of electromechanical pinball machines.

That's about as good as I can get.

THE COURT: I gather that plaintiffs and defendants pretty well agree on that proposition.

MR. KATZ: We do dispute the defendants' position that suggests that, in its brief that they recently filed, that the person skilled in the art was proficient in microprocessor applications.

We believe that that's improper to the extent that the definition of proficient means well advanced or expert in any science, art or subject, because the statute, Section 103, speaks specifically of a person of ordinary skill in the art.

I think that if we looked at the --

THE COURT: Of course, it's a little like talking about an astronaut of ordinary skill.

MR. KATZ: Right.

THE COURT: If you're a microprocessor designer, you're a pretty skillful person, if you're at the bottom of the heap.

MR. KATZ: I tried not to speak in those terms. when I talked about the Ramtek and Atari work for that reason, that it's difficult for me to perceive exactly what that is.

But I think that -- it seemed to me that the people who tried in this field with Atari and Ramtek were in fact people who were expert at what they were doing and that they failed to do it.

In my mind that shows that it was unobvious.

And I think that it's important to keep in mind that we're talking at the -- about the time that the invention was made, because that's the critical time period.

In a recent case, we have the control of the control

In a recent case, W. L. Gore versus Garlock of the Federal Circuit, the Court said, talking about the,

first talking about the consideration of the invention as a whole, the Court said:

"Each claimed invention must be considered as a whole," citing Section 103.

In determining obviousness there is, quote, "no legally recognizable or protected essential gist or heart of the invention," emphasizing the fact that the Courts must look at the invention as a whole.

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And with respect to the question of applying the standards as of the date of the invention here in 1974,

"...to imbue one of ordinary skill in the art with knowledge of the invention in suit."

This is also a quote from that case:

"When no prior art reference or references of record convey or suggest that knowledge is to fall a victim to the insidious effect of a hindsight syndrome wherein that which only the inventor taught is used against its teacher."

The Court goes on to say:

"It is difficult but necessary that the decision-maker forget what he or she has been taught at trial about the claimed invention and cast the mind back to the time the invention was made, often as here many years, to occupy the mind of one skilled in the art who was presented only with the references and who is normally guided by the then accepted wisdom in the art. Had that been here done, the events set forth," -- and so on, "could only have been held non-obvious to those skilled in the art at the time that the invention was made."

Turning to some of the points raised by the defendants, and referring to their item about the claims being indefinite and, therefore, invalid under Section 112 of the

statute, for failing to particularly point out and distinctly claim what the invention is, I would say that these claims were not rejected by the patent examiner on Section 112, which he had the duty to do, although he did, during both the original application prosecution and during the re-issue application, he did reject some claims on the grounds that they weren't definite, and so he certainly knew that he, what he, you know, that he had to do that.

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In the re-issue proceeding, at Bates 71 in Plaintiff's Exhibit 415, for example, the examiner entered a rejection. He said, "Claims 30 through 32 and 60 to 62 are rejected under U.S.C. 112 second paragraph for being vague. Claims 30 and 60 recite, 'lamp operated, optical coupling means', but lack any positive recitation to a lamp, such recitation is inferential and, therefore, indefinite," and so on and so on, and then we corrected it by amending the claims. And the original prosecution of Claim 45 comes from the original prosecution, he also at some point in the prosecution reviewed the claims for indefiniteness. And at, in Plaintiffs' Exhibit 2, Bates 99, he entered a rejection claim, these were claims that were later cancelled, "Claims 1 to 19 are rejected under 35 U.S.C. 112 second paragraph for being vague and indefinite, the term 'set high frequency' appearing in Claim 1 and 12 has no antecedent basis. Claims depend here on -- decided indefiniteness, so he was checking claims.

And just as patents are complicated documents, this particular patent seems to be one that is, you know, uses the statutory section 112 "means plus function" language.

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the reissue patent depended upon noise immunity techniques that inhered in the computer program as distinguished from the hardware of the patented device?

MR. KATZ: He said in the prosecution, by means of his action, that the claim --

THE COURT: Excuse me, not by means of his action.
That's almost getting into the "means plus function" type --

examiner anywhere say that he was aware that the validity of

THE COURT: Let me ask you this, Mr. Katz: Did the

MR. KATZ: No, I mean --

THE COURT: -- analysis. What I want to know is, can I look into this reissue file and find anywhere to my satisfaction that the examiner knew the, essentially, the quo equal importance of the hardware and the software to this patent?

MR. KATZ: Only that he said that the program was essential to the invention. He said --

THE COURT: Where did he say even that?

MR. KATZ: In PX-2, page 101.

THE COURT: Maybe you can read it to me.

MR. KATZ: He says, this is where he thought that there wasn't a program listing and then it was pointed out it was there, he said:

"The disclosure is objected to under section U.S.C. 112, first paragraph, for being insuffi-

cient. The instant application has set forth a microprocessor-based multiplexed electronic game without showing how such a device is operated to maintain the necessary controls. For example, a detailed flow chart indicating the system operation and/or the software for programming said microprocessor has not been set forth. These showings are necessary to provide those attempting to make and use the instant invention the program sequencing and option controls for effecting a viable computer based game. Such a device would

exercising player options, administer interrupts in a time effective manner and establish effective subroutine addressing for sounds, awards scoring, malfunctions and other features. Without further elucidation the instant disclosure is not deemed to afford those ordinarily skilled in this art the requisite means to make and use the invention without undue burden and experimentation."

have to maintain scoring status, be capable of

Then when it was pointed out that the program listing was part of the application, he withdrew that rejection.

THE COURT: Is that statement in your opinion evidence and awareness of the noise immunity techniques allegedly inhering in this software?

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MR. KATZ: No, your Honor. The noise, although there are express references to noise in this specification, I haven't in detail, other than what Dr. Schoeffler testified about, I haven't reviewed those again to see, there are certain express references to noise and, but it is our position that the plaintiff, particularly in a breakthrough patent where you are at the early stages of a developing art, that you don't always, the inventor is not always aware of every effect or all of the advantages that flow from a particular, from his particular invention. And the law doesn't require that. So long as someone can make and use

the invention from the disclosure of the patent.

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THE COURT: As a matter of fact, Dr. Schoeffler's point was exactly the opposite. He said no matter what was

THE COURT: I am really speaking not so much at this point of what was in Mr. Frederiksen's mind at the time of the invention, but what was in the examiner's mind when he approved the reissue.

MR. KATZ: Offhand I don't have that.

Professor Kayton, the defendants noted that Professor Kayton said that one would have to review the file history in considering the infringement of the claims. And the plaintiff submits that Dr., well, Professor Kayton's testimony that Dr. Schoeffler's reading of the claims was consistent with the file history satisfied that requirement.

with respect to the chart that has all this infringement summary, and I know we don't have to get into the issue of infringement, but just with respect to points that, some points that the defendants tried to make; this combination of noise prevention and immunity techniques to allow operative matrix multiplexing that Dr. Schoeffler referred to is a broad concept. These individual elements were merely specific points, specific features that were common to the patent and to the defendants' devices that were listed. They were just exemplary and it wasn't the intention of, it is not the plaintiff's position that these specific things have to be in there.

in there, it would work, it would infringe.

MR. KATZ: So long as it was --

THE COURT: Certain other elements were also present.

MR. KATZ: Right, and so long as you had the, this concept of noise prevention, hardware and the noise immunity.

And the other point that Mr. Schnayer points out is that there was this real time response that had to be accomplished in the pinball machines because you had the multiple things occurring. But those things --

THE COURT: Without that, you wouldn't have a pinball machine.

MR. KATZ: That's right. Those things go to the practical aspects of it; otherwise, people would just discard the machine, it wouldn't go anyplace.

the defendants raised some questions about a claim 1 which we haven't put in suit. I guess I don't need it, I won't pull it out. But pointing out the differences in claim 1, in stating as a premise that claim 1 was not patentable in its original version, the original claim 1 was not patentable, but that's — there is no basis for that assumption; even though it might have been rejected and the defendants amended it so as to restrict the scope of the invention to the pinball machine art, the examiner had indicated that that was what he

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thought was the intention anyway.

And the fact that the plaintiff or the applicants voluntarily restrict the scope of their claim to something to perhaps less than they could have otherwise fought for, what is not an admission, that that would be unpatentable. It is just that we didn't contest that particular, those particular points.

THE COURT: Aren't the realities of the situation, though, that the patentee is always trying to get as much as he can and that the examiner knows that?

MR. KATZ: Usually.

THE COURT: Doesn't the examiner know that in suggesting a shrinking of the claims, he is striking a terrible blow?

MR. KATZ: Speaking as a former examiner, your Honor, I would say that the examiner sees his function as restricting scope and the applicant's function as expanding scope. And he tends to --

THE COURT: But he knows that he is not dealing with a matter of indifference.

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MR. KATZ: That's right. But in this case, the applicants have, have attempted to compromise just for the basis of expediency, because of some of the times that have gone through.

In any event, I just wanted to point out that there wasn't any admission there, and there wasn't any basis for assuming that we conceded, you know, that there was any--there shouldn't be any detrimental effect.

And the Claim 1, before it was amended, doesn't become prior art all of a sudden against other claims. I mean the prior art is what the prior art is. And we don't, we wouldn't be manufacturing prior art by amending the claims.

THE COURT: Well, I gather that the reference to Claim 1 is made as much to reflect upon the thought processes of the examiner as it is to indicate an admission by plaintiff.

MR. KATZ: But it was clear that the examiner -THE COURT: Why did the examiner allow the claim
for pinball but deny it for a mass?

MR. KATZ: You mean for a game apparatus generally. He felt that--

THE COURT: Except that there is this additional thing about the distinction between the mass and a pinball.

MR.KATZ: And also, with a pinball game I think

he knew, we had a surface projectile game, he knew the

problems that were encountered; he was familiar with the art.

I think when you say "game apparatus," then it is questionable what art you are talking about, and generally the problems which you are encountering and so on in determining the question of obviousness that might have come into play. But he did combine, I believe, in one rejection three different slot machine references in order to try to show that he would reject the broader game apparatus type claims that weren't limited to the pinball machine.

THE COURT: Was --

MR. KATZ: We didn't really contest that. We amended it.

THE COURT: Was Claim 1, though, essentially similar to Claim 45?

MR. KATZ: It didn't have a pinball, it wasn't limited to a surface projectile; it just said, "game apparatus."

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THE COURT: With that exception are they substantially the same?

MR. KATZ: I believe so, your Honor. Except, now, the new claim for one also says that everything is contained in a unitary structure, so it's more limited, more restricted.

THE COURT: I take it that the question that's being raised by the defendants is: What can we conclude about what was going on in the examiner's mind from the fact that he hinged your success upon your changing the claim to a surface projectile.

MR. KATZ: But that's not a correct assessment, Your Honor, because that was only one of many rejections.

So having overcome that, we would have had to overcome all of his other things, too.

I mean, he had allowed the pinball games at one point in the prosecution where we restricted, at his suggestion, to have a unitary device. And then he reopened, he changed his mind and he reopened that after the petition, and there was additional prior art submitted -- Or, additional paper was submitted, and he reconsidered that.

And then he asked -- that's -- and we, the plaintiff, then said: "Well, we don't want this restricted claim." We only put the restricted claim in for the sake of expediency.

but --

And the examiner said, well, it was important to him, and if we wanted to make an issue of it, then we would -- we could put the broader claims back in and fight the battle.

Well, we did, because he had sort of -- he had gone back on his agreement on the allowance.

So there was a question here, the prosecution was so lengthy that there was a matter of concession just for the sake of reaching an expedient termination of the proceeding.

As your Honor was aware, there was tremendous difficulties in bringing this proceeding to a conclusion. So there was a tendency to keep asking for more and more information about it.

I don't know if that clarifies the point,

THE COURT: Thank you.

MR. KATZ: With respect to the New York Racing
Association case the defendants mentioned, where the Court had
held that the comupterization of that totalizer for racetracks
was obvious, there they held that there weren't any problems
in doing it. I mean, specifically the opposite of the case
here.

Here every indication is that there were problems were in fact running throughout

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the entire reissue proceeding. And the examiner considered them very important, and particularly in determining there was no reduction to practice of the Atari and Ramtek developments.

In this case there wasn't any -- in this Racing Association case, the facts were different. there wasn't any problem in putting a computer in the scoreboard, for whatever reason. Here even the experts, I say, couldn't do it.

In connection with a case that the defendants cited in their brief, I think it was In Re Thesis, where the Court had found that noise problems in that particular case were easy to solve, but that was a different -- the facts were completely different. That's what they found in that case.

It was discussed in the patent -- that particular case was brought to the attention of the Patent Office in the Plaintiff's Exhibit 1, Bates 1565 through 1567, where that case was discussed. And the defendants brought that particular case to the attention of the examiner, and it was fully explored, and it was not considered controlling by the examiner.

With respect to the defendants' reference to the Intel MCS 4 manual, while it discusses solenoids and displays and other things, the interesting point to note is,

as pointed out by Dr. schoeffler, that the book doesn't concern itself with noise problems, it doesn't mention noise problems at all in the book, and doesn't even recognize it.

So from that standpoint it is deficient as a reference.

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about what the prior art is.

I think that if you just look at the invention itself, you can't make a proper assessment without looking at the time the invention was made. You have to look at the

about patentability and obviousness, it's important to talk

When we discuss the prior art here and we talk

invention as a whole and look at it against the backdrop of

workers in the art and the prior art that was cited against

On the commercial success point, in attributing the Bracha and Englehardt or the commercial Bally coinoperated system to the Frederiksen and Nutting patent in suit,
they claimed that there wasn't a nexus.

But our position is, we believe that the record will show and shows that the nexus between the two was made by the examiner, who was privy to all of the information in the Patent Office.

with respect to the infringement as to whether you had one matrix or two matrices or three matrices, and you put the switches in one and the lights in another and the digital displays in the third, we believe that that was shown by Dr. Schoeffler to be covered by Claim 45 which wasn't limited.

The fact that new microprocessor systems, as John Lynch mentioned, were much faster, and instead of scan-

ning at 60 times a second, you scan at 500 times a second, meant that you could do a lot more things than what Freder-iksen could do when he had a relatively slow system.

THE COURT: I indicated that you don't have to argue infringement, because I agree with you that at this stage of the proceeding a sufficient case has been made to require the defendant to go forward.

MR. KATZ: A couple of last points is that Mr. Goldenberg said that the state of the prior art was not before the examiner.

And plaintiff disputes that contention. We believe that the full state of the prior art in tremendous volume, in tremendous detail, was put before the examiner.

The point is that once the examiner found that the claims were patentable, he was -- he could allow the claims.

There wasn't a need to discuss a lot of these elements that we're discussing here, because the question of infringement was never involved in the Patent Office.

We have a question of infringement here, and that has raised those issues.

some of the argument that the defendants have made I think confuses the infringement and validity matter.

The block diagram that Mr. Goldenberg showed

was, I believe, and as Dr. Schoeffler testified, was essen-

tially an oversimplified version of the Motorola microprocessor system, and so everything would look the same if we just looked at that block diagram.

Mr. Goldenberg admitted that he doesn't argue that it's an anticipation. But when you deviate, if you say then it isn't what it is, and you start to make it into something else, whatever it becomes depends on what your assumptions are.

And so I submit that any -- the similarity of anything to the block diagram of the Motorola computer chip system, that is, Williams' pinball machine, any similarity to the block diagram of the basic Motorola 6800 microprocessor system is due to the fact that Williams uses a Motorola 6800 system. And Dr. Schoeffler went through that subject in some detail.

The last point was that in the document that Mr. Lynch brought -- in a paper that Mr. Lynch brought up, which was a paper that the plaintiffs filed actually relatively early in the prosecution of the Rule 3 issue, that said:

"Although protesters assert that the software can be of no help in construing the claim language because the program listing was not part of the specification, this is erroneous because it is available and was filed as part of the original application," it goes on and so on.

And then there was this one statement that he pointed out. It says:

"Further, even though the program listing is a part of the original application, the specification by itself sufficiently defines the operation of the claimed invention. Therefore it is irrelevant if the program listing is or is not part of the specification."

And I wanted to make it clear that that was in a paper relatively early, and in a paper that was being filed.

The title of that paper was, "Response to Protesters Gottlieb and Rockwell's reply to communication dated May 17, 1982."

Initially the -- on May 17, 1982, the Examiner had issued a statement requesting information and asking for responses.

And the protesters filed a response which they entitled -- this was in June of '82, they filed a response that said, "Protesters Gottlieb and Rockwell's reply to communication dated May 17, 1982," and in that particular paper, which was just ahead of this paper and to which I was replying:

"The protesters question what cyclical and sequential multiplexing means in light of the

The term does not appear in the specification. And since the software is not a specification. part of the specification, the software can be of no means in determining what cyclic and sequential means. Clearly such language should be given its broadest reasonable interpretation during these prosecution proceedings."

And then I replied with this response, saying it didn't really matter, because cyclic and sequential is in the specification. It actually is in the specification.

And we pointed that out. Professor Kayton pointed out several places where it's there.

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worthless.

There was never any statement that the specification -- that the program listing was not a part of the application.

That concludes my argument.

THE COURT: Thank you, Mr. Katz.

Mr. Schnayer.

MR. SCHNAYER: Thank you.

I'd like to just clarify one thing that Mr.

Katz said. I'm not sure if his answer was accurate or not.

This is the question of an improvement patent: the Bracha patent is an improvement patent over the Nutting patent. And if a person wanted to practice the Bracha patent, a person who held title to the Nutting patent could prevent him from practicing that.

But that's an academic question, since Bally owns title to both of the patents.

THE COURT: Oh. I don't think Mr. Katz misled me, but I was under an erroneous impression.

so actually, unless the same person owns both, or at least unless they're both owned by people who can get together, --

MR. SCHNAYER: Right.

THE COURT: -- then the improvement patent is

MR. SCHNAYER: Right, because the person who in-

vents the basic technology is the one who allowed that to happen in the first place, so that's very significant.

THE COURT: And Bracha is specifically denominated an improvement patent?

MR. SCHNAYER: Well, let me say this: The Nutting claims read on Bracha. Bracha--

THE COURT: But does it say anywhere in the Bracha patent --

MR. KATZ: It only has reference to the Nutting and Frederiksen invention in the prosecution history of it.

MR. SCHNAYER: There is nothing in the Bracha patent itself that talks about it at all.

THE COURT: So if somebody else owned the Freder-iksen patent, they'd have to file a lawsuit to get any relief. Right?

MR. SCHNAYER: Somebody who owns the Nutting and Frederiksen patent could stop other people from practicing that invention. And if that invention happened to also include those extra features of Bracha, then they could stop them from practicing the Bracha patent completely.

THE COURT: I understand that.

MR. SCHNAYER: But it's possible to have some-

body who is -
THE COURT: But there's nothing self-executing

about that.

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No. MR. SCHNAYER:

THE COURT: In other words, you'd have to start all Over again and show that the practice of the Nutting patent violates the Frederiksen patent.

MR. SCHNAYER: That's right.

THE COURT: Yes.

MR. SCHNAYER: That's right. Somebody, in other words, they're independent, actually, in that regard.

THE COURT: All right.

MR. SCHNAYER: I'm going to address the question of contributory infringement and inducement under Section 271B and C very shortly.

There was a statement by Mr. Lynch that there was no evidence submitted at all, adduced at all at this trial concerning those issues, and that's not true.

There was testimony that was submitted in the form of deposition transcript of Mr. Allen Edwall and also of Mr. John Footh, and both of those people testified about the fact that the electronics of the Gottlieb machines are manufactured by Rockwell.

They're manufactured specifically for use in those machines. And there's been concerted activity over the years to sell and provide those boards and make improvements on those boards for Gottlieb. And that's inducement and contributory infringement.

Court.

Apparently Mr. Lynch might not have looked over our designations to recognize that.

Your Honor might recall that there was a motion for summary judgment on this very matter when Rockwell was first joined as a party, and at that time the Court denied the motion for summary judgment.

So I would say that there is no evidence to show the contrary, and there is evidence to show that there is contributory infringement inducement, and therefore the motion should be denied.

There's most certainly an issue of material fact.

THE COURT: All right. Thank you, Mr. Schnayer.

Do the defendants wish to reply briefly?

MR. LYNCH: Briefly, your Honor, may it please the

with respect to the matter just addressed, my point was, there is no evidence that attempts to construct how these two parties work together in this complicated noise suppression immunity real time fashion.

There is what happened.

I believe the evidence will also show that with respect to the later games, that is, Cleo is the first set of games, with respect to the later games of Gottlieb, I believe Gottlieb wrote the software.

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Where that brings us out on that matter, your Honor, I don't know.

But let me address one thing, first of all.

Mr. Katz said that this statement about the program listing, where he says it's irrelevant if the program listing is or is not part of the specification was early:

it wasn't

It was in November of 1982.

The only things that occurred after that were the allowance of the case; then there was the ninth office action in which there was the requirement, where he said, "Okay, submit the program listing;" and then there was the tenth office action where he said -- where, after objection, he said, "Don't submit the listing."

So that's what happened right at that point in time.

MR. KATZ: July of 182.

MR. LYNCH: July, '82. I'm sorry.

But it's right before allowance November is the next action, November of '82 is the next action. It was a request for information on May 12, '82. So it was relatively near the end of the prosecution, your Honor.

With respect to the other matter, your Honor, I would just like to point out to the Court: that I raised, alleged to have existed, that conception was the conception

filed, this document with the Appendix B, with the record citations to support all the claimed elements of the concep-tion, was filed on November 23, 1981. N/C

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Considering that this began in October or thereabouts of '78, that was three years into it. All of the, most of the Atari stuff at any rate, had already been taken.

In the next office action, your Honor, and your Honor asked a question about whether the examiner said anything about noise; here in the next office action, after this was filed, after a complete record of the conception is alleged to exist with these documents, no references to noise, no references to software, the examiner says:

"From the evidence of record it would have appeared that only ordinary constructive skill would have been required to implement the matrix multiplex hardware design from the schematics developed by Frederiksen and interface the same to computer and pinball features. Furthermore, the software generation for game implementation would have only demanded routine skills as evidenced by Cox' work on El Toro. Even, and even if some routine experimentation is necessary to reduce the invention to practice, such is permitted so long as the disclosure of the conception is of such sufficiency to teach the practitioner which experiment to perform in order to realize the device without use of inventive faculties. Thus, from the evidence of

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record it would appear that the disclosed subject
matter surrounding conception of a multiplexed
microprocessor controlled pinball machine covering the features of the most broadly defined claimed
--" it says "claimed," I think it means "claims,"
it says e.g. claims, et cetera, et cetera, "is
sufficient absent concrete evidence to the contrary."

The examiner accepted the proposition of that conception.

He went on at March 15, '82 to say:

"The Winter deposition was considered to further corroborate the evidence leading to conception."

There was nothing about software in Mr. Winter's deposition.

And in the very last office action, the examiner said:

"Up to the moment of re-issue applicant's conception, there did not exist any computer-based pinball device."

We agree. As of December, 1973, there did not exist a pinball device, computer pinball device.

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Your Honor, it was suggested that somehow, the burden devolves on defendants to rebut in one fashion or another the reduction to practice, that some type of presumption attaches to the reduction to practice date.

Just to provide the Court with the authority on the topic, your Honor, "The burden upon one who seeks to establish a date for his invention prior to that of his application has always been deemed a heavy one. Courts regard the effort with great jealousy and must be persuaded with a certainty which is seldom demanded elsewhere, quite as absolute as a criminal case in practice, perhaps even moreso."

That was United Shoe Machinery v. Brooklyn Wood Heel Corporation; Second Circuit 1935, and Judge Learned Hand.

a District Court case, District of Delaware, cited at 208 U.S.

P.Q., 1980, "The burden rests with the inventor to demonstrate an invention or reduction to practice prior to the time of filing."

Another case, Rooted Hair, Inc. v. Ideal Toy Company, Court of Appeals for the Second Circuit, your Honor, the Court found that, "Sotzky failed to establish a date of invention earlier than the date of his application. We note first that the patentee's burden of proof regarding a prefiling date of invention is as heavy as that assumed by one

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who seeks so that the patent invention was anticipated by an earlier device."

So whenever one moves off that official date of filing, it is fair, everyone has the same burden. And that burden devolves upon the patentee as well.

There are numerous other authorities with which we can provide the Court, but the United Shoe Machinery case, your Honor, I think adequately provides the basis of the authority.

I would like to point out to the Court one item. Mr. Tone suggested that clearly something occurred on September 26, 1974; these four people witnessed it. Indeed, they did witness it. There is no testimony, and Mr. Conroy on examination couldn't testify about any of the software or hardware, said he wasn't techincal. Mr. Bracha was the person who was technical, and Mr. Bracha didn't come in.

But, the point is, is there's two documents on this at Bally and they do say one thing that is rather interesting.

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The Bracha report, which is Plaintiff's Exhibit 87, says on the final page -- I'm sorry -- the Bracha

report says on the final page -- let me take the second one, Exhibit 87 is the Telnaes report. It indicates the following:

"Presently MCI intends to test the prototype." Intends to test.

The Bracha report, the Bracha report, which is a document which I have here somewhere, likewise similarly indicates -- here it is, "Equipment has not been subjected to any test program."

Those are the two reports of Bally that came after that September 26, 1974, and those are the most contemporaneous documents we have about that. There is no contemporaneous documents originating from Frederiksen about that occasion.

There was, your Honor, also a mention of the Ramtek effort. And the Rametk effort was demeaned or at least minimized.

Around this same time, a Bally individual, Mr. Telnaes, who, your Honor, one of the last memos I mentioned was authored by, wrote another memorandum around the same time; in December of 1974, he went to see Ramtek and he went to see their machine. They had a microprocessorcontrolled flipper machine.

Mr. Telnaes' reaction to the Ramtek design

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is in the document that has been marked as Defendants' Exhibit 4-CC. "The flipper game," design of Ramtek, he is talking about, "has 'proven' that the ultimate implementation is fully feasible economically and certainly technically."

Indeed, Bally didn't buy the Ramtek design, but Bally didn't buy the Frederiksen design either.

As a final matter, your Honor, I would like to call the Court's attention to a recent case of the Court of Appeals for the Federal Circuit. It is the case of Meditronic, Inc. v. Cardiac Pacemakers, Inc. The case involved cardiac pacemakers and it involved several patents, in which cardiac pacemaker inventions were evaluated. The first of them involved a cardiac pacemaker which had an invention in it which would prevent the pacemaker from going above a certain rate. If there is a malfunction in the pacemaker, the one thing you do not want to happen is someone's heart to beat too fast; it can cause a fibrillation and kill him.

so the one thing you do not want to have is the pacemaker beat too fast. So the invention purportedly was a circuit within this digital logic array in the pacemaker that would under all circumstances not let the pacemaker go faster than a certain rate.

The Court evaluated that and said the following: "The scope of the prior art includes pulse-controlling circuitry within and without the cardiac pacemaker field "

And expanded on that further down, but let me go through it in sequence. There was also some part there that was nothing more than an ad, analogous, I submit, to the Intel ad. The ads which suggest that rate limit of circuitry would be a good idea in a pacemaker; the Court said: "The ads, though they contain no technical details, indicate in their relevant portions the advisability of employing circuitry to protect against pacemaker runaway caused by battery failure." Runaway is going too fast.

The Court continues: "The plaintiff's, Meditronic's contention that a pacemaker designer in 1964 would not have looked to Case or Goda" prior art patents, "solely because those patents disclosed circuits used in high power, high frequency devices is not persuasive. Faced with a rate-limiting problem, one of ordinary skill in the art would look to the solution of others faced with rate-limiting problems."

The Court went on: "The ads clearly disclose the advisability of runaway inhibitor circuitry to protect against pacemaker runaway. One skilled in the art protect with the problem of preventing a runaway with that

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suggestion to use circuitry would look for a solution among the circuits employed by others faced with the same problem."

The case, your Honor, appears at 721 F. 2d

The case, your Honor, appears at 721 F. 2d

And I submit, your Honor, that in this case, one faced with the purported problems, even the purported problems of noise that do not appear in the claims, would have gone into the area and the technology involved with solving that problem. And as your Honor has heard repeatedly, every one of the solutions was a quite standard solution that an electrical engineer of the skill that we are talking about here carries around with him. That's in his bag of tricks.

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THE COURT: What was the device that was involved in that case again?

MR. LYNCH: It was a cardiac pacemaker, something that they plant to beat the heart.

And the name of the case? THE COURT:

Meditronic, Incorporated versus Cardiac MR. LYNCH:

Pacemakers, Inc.

THE COURT: Thank you.

Thank you, your Honor. MR. LYNCH:

THE COURT: Mr. Katz.

MR. KATZ: Your Honor, just one point, two points.

The first is that the memo referred to by Mr. Lynch as Defendant's Trial Exhibit 4CC, in the sentence that he read to the Court, tells him about, "The flipper game design has proven that the ultimate implementation," and so on, the word "proven" is in quotes.

And on the next page, in the next to the last paragraph, the memo says, "Ramtek has designed a 'standard' pinball machine which utilizes Intel's 4004 microprocessor chip in about 60 to 70 standard TTL chips. The design is complete on paper, second level, and the microprogram is complete."

so he had put things in quotes. And it was actually not a complete -- there was no game built. just a paper. It was on paper at this time.

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The other point is that even the -- the other thing is that in this document, the reference to testing, it It could be field doesn't say anything about noise testing. testing and so on. And it is indefinite. In our case --

The Bracha and Telnaes memos both refer to merely testing and they don't say specifically noise testing.

In connection with the Meditronic case, in our case it is quite different. Here it seemed that at the time that, about the time the invention was made, even the experts who were working on this project failed to do this; in fact, rejected ultimately the invention of the patent.

THE COURT: All right, thank you.

Mr. Goldenberg?

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MR. GOLDENBERG: Very quickly, I hope, your Honor.

plaintiff's history charts, if I may call them that, act as though time began in 1974. It really didn't. The microprocessor was introduced to the industry in 1971. It was introduced in small quantities at high prices. And what one saw, as one has seen over the history of electronics, improvements were made, prices were reduced, it became available and useful for engineers to put in their devices. That chart ignores that history.

The other bit of history that chart ignores, specifically with respect to Nutting and Frederiksen, is the Mirco history, the effort on the part of Nutting and Frederiksen to supply games to this Phoenix company.

And the response was, after an effort to deliver equipment, was that the software doesn't work, the hardware doesn't work, and nothing came of it. It was a dud in the market. And that was the result of the Flicker effort.

THE COURT: When was that famous letter? Was that before or after September 26?

MR. GOLDENBERG: It was after September 26. The Mirco letter?

THE COURT: Yes.

MR. GOLDENBERG: Yes, sir. That was after September they changed computers, but it still didn't work.

And as Mr. Lynch pointed out, and I really

think it is worth noting that the Flicker game for all of its testing and so forth that we have heard about never left the laboratory. It never went out onto the street. It never went to any institution resembling Frank's Pizza Parlor. We don't know what would have happened to that game on location.

Finally, I just wish to have reference to the case cited by plaintiff, American Hoist and Derrick v. Sola, and at 725 F. 2d 1350, I think it very important to note that at page 1359 of that decision, the Court said that: "When an attacker in sustaining the burden imposed by Section 282 introduces prior art or other evidence not considered by the PTO, there is, however, no reason to defer to the PTO so far as its effect on validity is concerned."

As we said earlier today, we believe this record has a great deal of evidence that was not available or considered by the PTO, even other than prior art; the testimony of a great number of witnesses and just very visible evidence indeed on some occasions about defects in the Flicker game, even before it was totally disabled.

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I would continue, however. The Court went on to say, and this is at page 1360:

"What the production of new prior art or other invalidating evidence, not before the PTO does, to eliminate or at least reduce the element of deference due to the PTO, thereby partially if not wholly discharging the attackers' burden, but neither shifting nor lightening it or changing the standard of proof."

And so I submit that the presumption of validity, that the burden is an evidentiary saying and we have more than discharged our evidentiary obligation in that respect.

THE COURT: All right. Thank you, Mr. Goldenberg.

Do plaintiffs wish to add anything?

MR. KATZ: Just a couple of notes. One is that in Nutting's testimony, I believe he said that the game sent to Mirco was not a completed game. There was some business dispute between them, Mirco.

Also, with respect to the microprocessor art, there was this game Bally Alley that had been produced by Bally back in 1973, and that used a microprocessor, and that was disclosed in the original patent and in the re-issue. It was not a -- it was a simulated game, bowling game. But, that, the experience that Bally had with that game was certainty.

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tainly not one that had inspired or motivated it to go and
   use that in pinball. It wasn't until the Flicker demonstra-
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   tion that they started immediately with their pinball project,
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   with the microprocessor.
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               THE COURT: Thank you, Mr. Katz.
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                     We will recess now until 5:30. I will give
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   you a decision at that time.
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       (Brief recess taken.)
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(Brief recess.)

THE COURT: I will first discuss the question of obviousness. The question is whether the invention as a whole would have been obvious to one of ordinary skill in the relevant art.

This is a combination patent, and I think
Mr. Tone's formulation of the appropriate test in such a
situation is helpful.

To paraphrase what he said, the question is whether the combining of the elements and the probable effect of the combination would have been obvious to a person of ordinary skill in the art.

The question is not whether the effect of each of the elements standing alone would have been obvious. The question is whether it would have been obvious to make the combination and whether the effect or result of the combination would have been obvious to a person of ordinary skill.

I would like to discuss each of the three elements which require discussion under Graham v. Deere, and I would like to start with the third element, namely, the level of skill in the art.

of ordinary skill would be a person ordinarily skilled in the microcomputer designing art who had knowledge of pinballs, or such a person with the necessary skill in the microprocessor

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art along with one or more individuals who had the necessary knowledge about pinballs.

art is determined by the nature of the problem whose solution is sought

I think that it is somewhat superficial in this case to regard the problem as simply that of constructing a microprocessor pinball machine. That indeed is the objective, but it isn't the problem.

The problem, as is shown by the evidence of the plaintiff, is the problem of noise. And therefore it seems to me that the person of ordinary skill whom we will select on the basis of his acquaintanceship with the problem at hand, is necessarily a person who is skilled in dealing with noise in a microprocessor environment.

we aren't simply selecting an engineer who knows something about microprocessors or a person who knows about pinball machines and has some knowledge of microprocessors.

Rather, it seems to me that we are looking for a person such as Mr. Englehardt and such as Mr. Frederiksen, both of whom had had experience specifically related to noise in a computer environment; Mr. Frederiksen while in the military service and Mr. Englehardt while employed in various occupations prior to the time he went with Bally.

By analogy, if we were going to select a lawyer of ordinary skill in the field of drafting patent claims, we obviously would not select a probate lawyer, even though he would have had considerable experience in drafting. We would not select a patent trial lawyer who did not draft claims, because although such a lawyer would undoubtedly have a considerable knowledge of patents, he may not have much experience in the actual drafting of claims.

By the same token, it seems to me that when noise is the problem, we do not select as a person of ordinary skill in the art of solving that specific problem a person who lacks sophistication in the field of electronic noise, and necessarily sophistication in the solution of that problem.

Now, perhaps what I have said thus far is itself obvious. But I want to make clear just who I think would be the hypothetical person or persons we are going to present this problem to.

the art would be a microprocessor designer who had had considerable experience in dealing with noise in a microprocessor environment, and experience in dealing with solutions to that kind of problem and that specific problem.

Our hypothetical person would also have the necessary knowledge to wed a pinball machine to a micro-processor, or at least he would have sufficient knowledge of

a workable game.

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a pinball machine so as to handle those aspects of the

problem which pertain peculiarly to the challenge of making

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Now, this doesn't mean of course that he would be the preeminent person in the country in those particular skills. I'm still dealing with a person of ordinary skill in the relevant art.

But, just as I mentioned earlier this afternoon, when we talk about an astronaut of ordinary skills, we're
probably talking about one of a very few persons. And I suspect that when we select our person of ordinary skill in the
art involved in this case, we're talking about one of a very
few persons in this country.

There are probably fewer of them than there are people who draft patent claims.

Now, the next inquiry under Graham against

Deere is the scope of the prior art. And in determining what

we mean by prior, we have to take a starting point.

For purposes of this discussion I am taking as the starting point September 26, 1974, on the assumption that that is the date the invention in suit was reduced to practice.

That is not a difficult assumption for me to make at this point, because there is considerable evidence in the record that that was indeed the date of reduction to practice.

Whether I would ultimately find that to be the date of reduction to practice, after I hear the evidence

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of the defendant, is of course another matter. But for purposes of the 41(b) motion, I make the assumption that September 26, 1974 is the date of reduction to practice.

What art is it whose scope we are determining?

Again, it would be a mistake, it seems to me,

to say that the art involved is the pinball art.

There were no electromechanical pinball machines in commercial operation, at least on September 26, 1974. And obviously the Frederiksen invention is very different from any previous pinball machine that had been played in an arcade.

The relevant art for our purposes is the microprocessor art, because that of course is the art which involves the problem we have identified: the noise problem.

Now, the noise problem is perhaps exacerbated by the fact that we are going to introduce the microprocessor into a pinball machine. But I regard the primary focus of the prior art inquiry as being that addressed to the state of the microprocessor and computer and computer programming art.

To start looking around in the pinball art prior to 1974 for relevant prior art would simply be knocking down straw men. We don't want to waste time and dissipate our energies, so to avoid that, I think we should concentrate on what was going on in the microprocessor art.

What was the scope of that art as it pertains

Well, the scope of that art included every

What the scope of the art did not include was

Now, the third inquiry under Graham against

The answer is essentially the same as the

single thing that comprises the claimed invention in this

the precise combination of those elements. And therefore,

our inquiry into the scope of the prior art leaves us with

our basic question, namely, was the combination involved in

Deere is this: what differences were there between the prior

answer to the last question: the difference is the combin-

the present state of the record would establish is that the

exact combination involved in Frederiksen was not antici-

All of the individual elements were old. What

Frederiksen's patent an obvious one.

art and the Frederiksen invention.

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Again we are left with the obviousness question concerning the combination.

pated by any prior art.

Turning now from the questions required by

to the obviousness question.

Graham against Deere, the next inquiry is: What is claimed in the present invention.

In order to know whether the claimed combina-

tion is obvious, we have to know what it is that was claimed. For purposes of this initial inquiry, I am going to assume that all of the noise prevention and noise

immunity characteristics and techniques of the hardware/ software combination are included in the claims, either ex-

pressly or by virtue of the means plus function language.

The question then is this: on that assumption was the combination of this hardware and software obvious on September 26, 1974, to a person of ordinary skill in the relevant arts, as we have defined that person and those arts.

Let's look again at the problem whose solution was being attempted: the problem was noise.

Dr. Schoeffler testified that all of the software and hardware noise immunity and noise prevention techniques were either explicitly claimed as such techniques or were inherently suggestive of those purposes.

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one of the problem-solving aspects of this invention would have been obvious to a person of ordinary skill in the art reading the patent. He said, however, that that person of ordinary skill in the art, having all of those same techniques spread before him, that is being fully knowledgeable in the relevant art, and addressing the problem addressed by this patent, would not have found this solution to be obvious.

As I understand what Dr. Schoeffler said, it is that there would be a difference between looking at the same material in the work shop and reading it in a patent. I do not accept that testimony. It is to me an absurdity.

Plaintiff's own witness, in my view, testified to facts which if true establish the obviousness of this combination. And, of course, he got himself into that fix for a reason we are all familiar with. In order to support his position that noise immunity techniques were indeed part of what was being claimed, he had to say that noise prevention and noise immunity was an obvious, inherent objective of those devices found in the specifications.

But having said that, he then had to explain why if their noise-solving characteristics were so obvious in the specifications of the patent, the same techniques if laid on the work bench would not have been equally obvious to the person skilled in the art.

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To reiterate, the problem that was being Dr. Schoeffler testified that it would solved was noise. have been obvious to anyone reading the patent that all of these things contained in the specifications and in the patent were solutions to the noise problem. That's what he meant by saying that these were inherent, that these characteristics were inherent in these various elements contained in the drawings and specifications.

It simply surpasses my understanding as to how one can make that contention on the one hand and deny the corollary that the same information available to the same person in another place would have led him to the same conclusion.

Now, I take it Dr. Schoeffler's point is that having all of this information on the work bench isn't the same thing as putting it together in a combination. You have to have Frederiksen take all these obvious noise preventing devices and put them together for you in the patent before you would understand that that's what these things are for and this is how they would be combined to achieve the desired result.

It seems to me that this ignores the capability of our person of ordinary skill in the art. so find. as were not disciple

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I asked Dr. Schoeffler, and he was asked by Others, "What was there about this combination that operated in any unexpected way or did anything that it was not known to be capable of doing?"

There was no answer forthcoming. All we got was constant repetition of some rote phrases.

If anyone in this trial could have put his finger on some aspect of this combination which was not obvious to use and which produced results in combination with the other elements that were unexpected, Dr. Schoeffler was the person who could have done that. He cannot be faulted on his knowledge of the relevant art. He cannot be faulted on his articulateness, the facility of his mind, nor upon his dedication to the cause of his client, Bally Manufacturing Company.

If we didn't hear from him why this combination is non-obvious, we can't hear it from anybody. I am satisfied of that.

Mr. Frederiksen, whom I found to be a much more candid witness than Dr. Schoeffler, did not even attempt to demonstrate why his invention was non-obvious. It was interesting to me that that burden was assigned to the academician and the person who presumably would be best able to carry it was not asked to do it.

I asked Mr. Englehardt, whom I regarded as a

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person of ordinary skill in the art, perhaps a little more than ordinary, and therefore to that extent better able to answer the question, "What was unexpected about what you did?" He couldn't tell me. There wasn't anything unexpected. He didn't get the job done as quickly as he might have liked; neither did Frederiksen.

But it is not my understanding of non-Obviousness that the result must be instantaneous.

Now I am going to shift gears and drop the assumption that all of the problem-solving aspects of the hardware-software combination are claimed in the patent. And I am going to look at the question of whether they really are. In this connection, I assume, because there is no evidence to the contrary, that the program was sent into the Patent Office at the same time the patent application was sent.

find nowhere in the patent, either in the claims or in the drawings or in the specifications, where the specific program filed with the Patent Office was included in the patent. And I find nowhere in the patent where it is indicated that there is any need to include the specific program in the patent.

In the patent itself, in column 3, line 24, it is stated that the small memory system of the game can be "readily adapted to a conventional software control of the response."

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In the original file history there is a declaration by Mr. Frederiksen dated February 12, 1977, where he states that: "The processor is programmed in a well-known and standard procedure."

Now, this evidence indicates to me that there was nothing being claimed about this computer program which was unusual, unconventional, unexpected, or unobvious.

It is simply not consistent with the statements I've referred to to suppose that there was anything about the program that the inventor intended to claim as part of his invention.

Indeed, the game would be run by a microprocessor and it was necessary to have a computer program in the machine or it wouldn't work. It would also be necessary to plug the machine into the wall.

I'm not sure that there is any more importance in this patent assigned to the specifics of the program than there is to the necessity of plugging the machine into The process of the way a dispersion of the wall.

Both of them are obviously essential to make the game work.

Now, obviously you need a specific program to make the game work in the manner that Frederiksen intended But the point is, he didn't claim that specific program. And I'm arriving at that conclusion even

though I concede that he did file the program and that the patent makes it clear that you need a program.

The point again is that nothing specific is claimed in the patent about the program.

It is, to me, not an adequate answer to say that the Patent Office practice and procedure in those days did not require that a program be printed.

It wouldn't have had to be printed. It could have been made clear in the claims that the specific program on file with the Patent Office was a part of those claims.

The failure to make that clear, or in fact even to suggest that possibility, is, to me, absolutely incompatible with the present claim that the specific program is part of the claims.

I am of course rejecting the testimony of Dr. Schoeffler. I do so with complete comfort. I found him to be a biased and partisan witness.

was about the same as the objectivity one would expect to find in a lifelong employee of the Bally Manufacturing Company or the principal shareholder of the Bally Manufacturing Company.

calling an academic as an expert witness is that those academic credentials lend credibility to the testimony of the witness.

And, indeed they did initially. This man was eminently qualified to appear as a witness in this case, was eminent qualified to give me the help I needed ever so sorely to reach the proper conclusion in this case.

But that is not how he perceived his assign-

Now, returning to the question of what is claimed and whether what is claimed is obvious, we now have claims which cover totally conventional hardware and an unspecified but admittedly conventional computer program.

The combination of those elements and the result produced by that combination would, in my view, have been obvious to a person skilled in the relevant arts, a person of ordinary skill in the relevant arts.

I turn to the secondary considerations, first the commercial success of the Bally games.

At this stage of the trial I am unable to conclude that the success of the Bally games is attributable in major part to the Frederiksen patent.

I think it's reasonable to conclude that some part of the success is attributable to the patent, but what part, is totally problemmatic, because, as Mr. Katz indicated in response to a question in closing argument, the Bally commercial games use the arrangement contained in the Bracha-Englehardt patent.

Next we have the matter of the Stern license. I pay very little heed to that particular item of evidence. cast, is eath for by a se T16 A BOAR WITH ABOUT MALL TOWN TO THE TOWN au ma Čv a cires rot wiled to bule to.

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Stern is a person who was caught red-handed copying somebody else's patented machine. He threw in the towel, as well he might have. Anything he was earning was a windfall. Anything he kept after paying royalties was money I would think he'd have difficulty sleeping at night over. So the fact that he didn't fight Bally and instead made his peace with them and, therefore, cried all the way to the bank about the royalties he was paying, does not to me demonstrate the non-obviousness of the Bally patent. And that is not-withstanding the fact that he had a patent lawyer's advice. That advice may very well have been predicated in part upon the rather indefensible position that Stern found himself in due to his so-called reverse engineering of the Bally machine.

At this stage of the trial, I adopt plaintiff's view of that situation. I know there is more to be told, but I do not assume anything about the merits of what I haven't heard; rather, for purposes of the motion, I assume that the other machines had failed to solve the problem to the extent that plaintiff claims they did fail.

This, I think, is plaintiff's strongest evidence at this point in the trial. There is no doubt that failure by others is evidence of non-obviousness. How persuasive it is as evidence of non-obviousness depends upon

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all of the facts and circumstances in the case.

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One of those circumstances is the length of time the efforts have been made. And while I haven't tried

many patent cases, it does strike me that in this case, the

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trial period is about as short as any I have encountered.

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This isn't a case where people have been laboring away for decades or for years even on a full-time

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basis in crash programs trying to solve inscluble or appar-

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ently insoluble problems.

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It appears to me that on the basis of plaintiff's evidence, there was a lot of activity going on that

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was parallel to plaintiff's in substantial part, and that the

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failures that were being experienced were by no means indica-

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tions that these people were pursuing the wrong route. It

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takes a long time to get the bugs out of one of these things.

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We know that in Frederiksen's own case. We know it in Engle-

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hardt's case. After he reduced his machine to practice, he

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said he continued debugging it.

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So, while there is some evidence of failure by others, it isn't by any means a showing of a hopeless situation or a showing of total frustration on the part of all of the others who attempted to solve the problem.

There is an argument about the long-standing recognition of a need, I suppose that's related to the failure by others, but again, perceived need was not all that long-standing. I mean the microprocessor became available in 1971 and here we are talking about 1974, 1975. So this can hardly be regarded as a case in which people have been standing around for years wringing their hands over the unmet need for this device.

Another aspect of that situation is that everyone was doing quite well with the electromechanical machines. The incentive to convert over wasn't the greatest incentive I have ever heard evidence about. The electromechanical machines were selling well. Bally and all the other manufacturers were doing well with them.

This is not to say that there wasn't a desire to be first with the electronic machine, I am not minimizing that incentive, but I don't regard this as a strong case of a long-standing, unmet need.

Another argument is that there was widespread scepticism in the industry about the possibility of wedding scepticism to a pinball machine. I find no evidence

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the evidence on that preposition is to the contrary; that it was regarded in the industry as being something that would inevitably come and something that was entirely feasible.

In short, the secondary considerations do not help the plaintiff. In the absence of evidence that from a technological standpoint, this combination was non-obvious, the rather meager and unsatisfactory secondary evidence cannot rescue this patent.

I know there are cases which have said that an invalid patent cannot be made valid by commercial success. And I would be running contrary to those cases if I were to hold that whatever commercial success there may be that could be attributed to the Frederiksen patent makes that patent non-obvious.

The next subject I would like to address is the reissue proceeding. I find no help in that proceeding. It answers none of the questions that I would have hoped to have answered.

Professor Kayton's testimony concerning the reissue proceedings was of no help to me. To the extent that his testimony, if credited, might be said to tend toward validating this patent, I reject that testimony. I found him to be an extraordinarily biased and partisan witness. Even if I had not heard that he has been paid some \$200,000 for his

assistance to Bally in this case, I would have so regarded him.

But it seems to me a minor tragedy of some sort that two members of eminent university faculties have seen fit to lend the name of their university and their academic credentials to the pursuit of private profit, as has been done in this case.

I don't expect experts to come in and testify for nothing, and there certainly is nothing wrong with the qualified expert testifying at the behest of one party or the other to a lawsuit and being paid reasonable compensation in return for that testimony, or any other assistance he may render.

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But to become in effect a very highly paid employee of one of the parties, it seems to me, is an altogether different matter.

Now, turning to the reissue proceedings themselves, I conclude without any doubt whatsoever that the examiner did not consider this specific computer program to be a part of the patent being issued and reissued.

All of the emphasis on noise immunity and noise prevention and the unique hardware-software combination is something new in this trial. It was not argued to the examiner and, while you can, by poring through the file history, find references to noise, to regard those as anything remotely resembling the emphasis that has been put on noise in this trial would be to be utterly misguided.

The plaintiff has sought in this trial to demonstrate the non-obviousness of this patent by recourse to a theory that was not presented to the patent examiner. This unique combination of hardware and software simply was not argued or emphasized to the examiner and, as I say, one looks in vain for any indication that it was presented at all.

It is simply inconceivable that if Dr.

Schoeffler is correct about the unique combination of hardware and software being the patented invention, that there would not be reference to that unique combination in

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the file history.

When we started this trial I presumed the patent to be valid. But that presumption does not remain with the plaintiff beyond the point of reason.

The presumption of innocence in a criminal trial remains with the defendant only until the evidence proves his guilt beyond a reasonable doubt.

The presumption of validity in this case has been wholly dissipated by the evidence which has been presented during the plaintiff's case.

Whatever vitality the re-issue proceeding would inject into the presumption of validity is wholly dissipated by my finding that the examiner simply did not understand this case to be the case that the plaintiff has presented in this courtroom.

I agree with defendants that the file history indicates the examinier regarded the invention as being the development of a workable electronic pinball game. He was undoubtedly aware that there were noise problems that had to be overcome in order for the game to work.

But he was not aware of this specific array of software techniques now claimed by plaintiff to be a part of the invention. Nor was he aware that plaintiff was

making the extravagant claim that any software techniques

making that worked to reduce or prevent noise were being claimed.

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tablishes that the invention of Frederiksen and Nutting was, at the time I assume it was reduced to practice on September 26, 1974, obvious as a whole to a person of ordinary skill in the relevant arts.

In short, I hold that the combination claimed in the patent and the result of that combination were obvious. . It was a combination of old elements which yielded good but unsurprising results. The combination did exactly what it would have been expected to do by a person of ordinary skill in the art.

The microprocessor era opened up a wide range of possibilities. I have no idea who invented the microprocessor or who very deservedly became wealthy as a result of that invention.

That, in my view, is the person who should be taking bows in this case, because all that is involved in this case is relatively routine application of the microprocessor art in combination with the obvious needs of a pinball game.

My ruling, and that is the question of whether the claims of this patent are invalid under Section 112 for failure to distinctly claim the invention and for failure sufficiently to describe the invention.

The answer to that question should by now be obvious to a lawyer of ordinary skill in the art. The software is not distinctly claimed. The softwear is said to be an essential part of the invention. Nowhere in the patent is the software clamed to be part of the invention, let alone is any specific software claimed.

On Dr. Schoeffler's own testimony this

patent failed to distinctly claim, shall we say, one-half of the invention. If we say the software is one-half of it and the hardware is the other half, just to make an arbitrary division, there has been a failure to distinctly claim one-half of the invention.

By the same token, there has been a failure to describe that part of the invention.

One cannot even read this patent and tell that the software is claimed, let alone can one read it and tell what software is claimed. You cannot tell what it is or how it interacts with the hardware. And the essence of the invention, according to the plaintiff, is that very interaction.

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The essence of this invention is not the various hardware that is referred to specifically in the claims, or indeed the hardware that is so painstakingly portrayed in the drawings. The essence of the invention, as I understand the testimony of Dr. Schoeffler, is the interaction of that hardware with something whose description and whose very existence is ignored in the claims and by the patent as a whole.

In this connection I would note that the patent claims as construed by Dr. Schoeffler are simply too broad; because he was unable to specify what there was about this invention that was patentable, he was forced into the position of saying that anything that met what he said was the intent of the patent was covered by the claims.

His testimony reminded me a little bit of the play that is sometimes called by the quarterback on the last play of the game when his team is behind by a touchdown; you throw what in some quarters is known as a Hail Mary pass and there are three things that can happen: it can drop into the end zone, uncaught by anybody, or it can be caught by one of your opponents, and neither of those results is good; but the third possibility is that the ball will be caught by a pair of friendly hands, in which case you win the game. And it seems to me that the claim in this

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part of the patent, is very similar to a Hail Mary pass.
You throw it up and hope that some friendly hand will catch it.

Because it is not possible to infringe an invalid patent, we need not reach the question of infringement in this trial.

On the question of whether Rockwell is guilty of contributory infringement, the motion of the defendant for a Rule 41(b) judgment is denied. That infringement issue, like the other infringement issues, would require further evidence.

However, defendants motions based upon nonobviousness -- excuse me -- based upon obviousness of the patent in suit and upon failure to comply with Section 112 are allowed. Judgment is entered in favor of the defendants.

Is there anything else we should address at this time?

MR. GOLDENBERG: Not at this time, your Honor.

I am questioning whether we should -- would the Court be interested in having a rather simple set of findings or something?

THE COURT: I think that would be a good idea.

Why don't you have what I have said transcribed and attach

MR. GOLDENBERG: Thank you very much, your

Honor, for your attention.

(Whereupon an adjournment was taken herein at 7:00 p.m.)

I certify that the foregoing is a correct transcript from the record of proceedings in the above-entitled matter.

Laura M. Brennan

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it to an order that you might prepare, a judgment order that you might prepare, and you can include in the judgment order anything that occurs to you that is consistent with What I have said and which is an appropriate part of the order. And, of course, I will hear from the plaintiff as to the form of the order.

MR. GOLDENBERG: All right, your Honor.

Your Honor, and I understand we won't be here tomorrow and you are going to be away next week. May we have -- and we are all a bit fatigued, --

THE COURT: Yes, there is no hurry as far as I am concerned.

MR. GOLDENBERG: May we have a bit of time to do "that?

THE COURT: Surely. In fact, if you'd like, I won't even set a time. You can come in any time you want. MB. GOLDENBERG: We won't let it rest too

long.

MR. TONE: I take it then the judgment is not entered as of today, but will be entered --

THE COURT: I will enter it as of the submission of a formal, written order.

MR. TONE: Very well.

THE COURT: All right.

MR. LYNCH: Thank you, your Honor.